An <u>Asymptotically Optimal</u> Real-Time <u>Locking</u> Protocol for <u>Clustered</u> Scheduling under <u>Suspension-Aware</u> Analysis

12/5/2012 RTSS'12 WIP



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Background: Suspension-Based Multiprocessor Real-Time Locking

Blocking Optimality [— & Anderson, 2010]	suspension oblivious	suspension aware
How are suspensions analyzed?	CPU demand is over-approximated	CPU demand is modeled accurately
Lower bound on <u>maximum priority inversion blocking</u> <u>max;{B;</u> }	Ω(m) m = #CPUs	Ω(n) n = #tasks

[- & Anderson, 2010] Optimality Results for Multiprocessor Real-Time Locking, RTSS 2010.

JLFP = job-level fixed-priori	ty Suspension Oblivious Any JLFP Scheduler	<u>Suspension Aware</u> EDF w/ Implicit Deadlines	<u>Suspension Aware</u> Any JLFP Scheduler
Partitioned (no migrations)			
Global (jobs migrate freely)			
Clustered (jobs migrate only amony subset of processors)	9		
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Partitioned (no migrations)	P-OMLP [— & Anderson, 2010]		
Global (jobs migrate freely)	G-OMLP [— & Anderson, 2010]		
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Partitioned (no migrations)	P-OMLP [— & Anderson, 2010]	This Work
Global (jobs migrate freely)	G-OMLP [— & Anderson, 2010]	The Generalized FMLP+
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The Generalized FMLP+

FIFO Multiprocessor Locking Protocol

The Goal

- max_i{B_i} = O(n) maximum priority inversion blocking
 - n = #tasks
- → Use a FIFO queue!

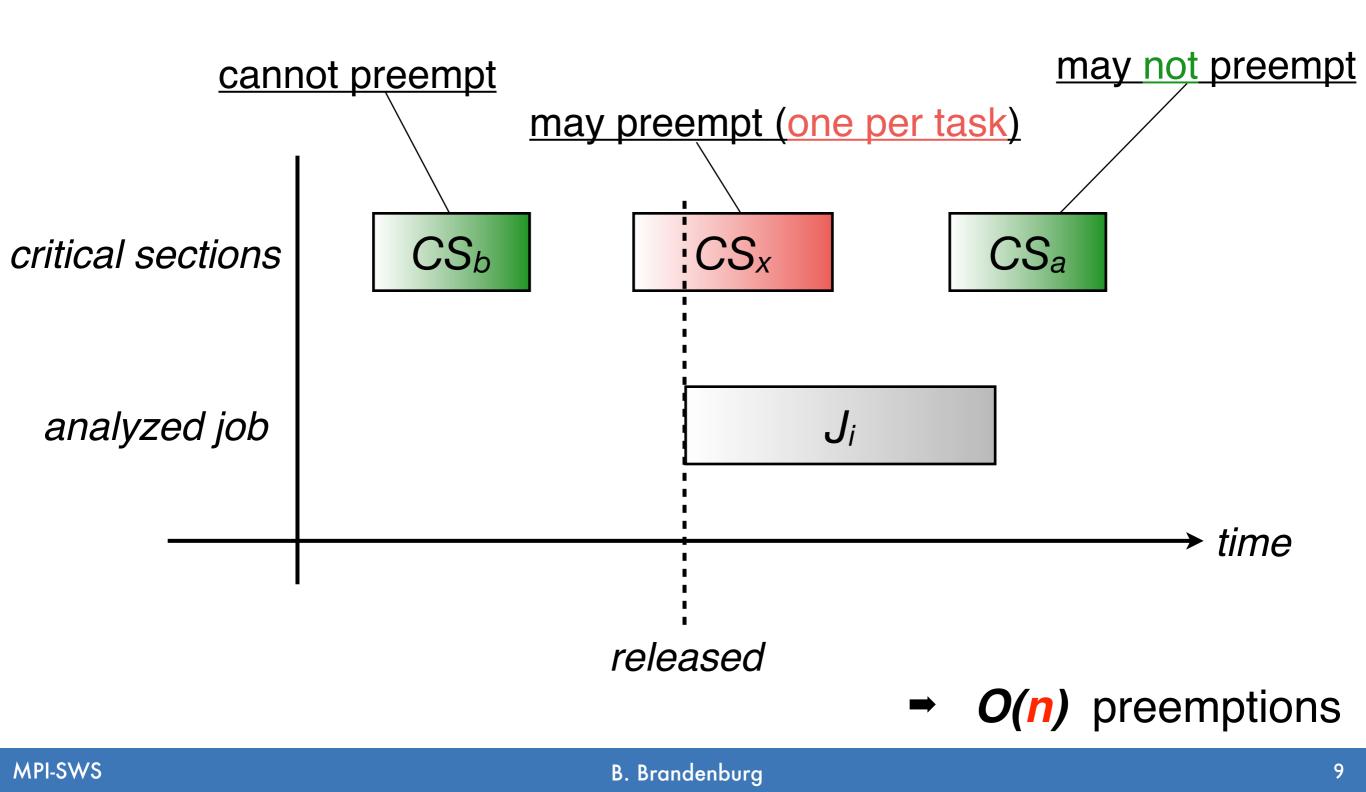
The Problem [-, 2011]

- Priority **inheritance** leads to $\Omega(\phi)$ blocking.
- ϕ = ratio largest to shortest period, <u>unbounded</u> in general
- Priority **boosting** also leads to $\Omega(\phi)$ blocking...

[-, 2011] Scheduling and Locking in Multiprocessor Real-Time Operating Systems, PhD thesis, UNC, 2011.

New Solution: FIFO Boosting

prioritize by order of lock request & release times



Thanks!

I'll be happy to answer your questions on Friday...