FIFO WITH OFFSETS HIGH SCHEDULABILITY WITH LOW OVERHEADS

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FIFO SCHEDULING



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ideal for: IoT-class devices deeply embedded systems hardware implementations

very low schedulability } meeting deadlines?



FIFO SCHEDULING

First-In-First-Out (FIFO) scheduling

extremely simple

very low overheads

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THIS PAPER

FIFO can actually achieve excellent schedulability!

[periodic non-preemptive tasks on a uniprocessor]

ideal for: IoT-class devices deeply embedded systems hardware implementations

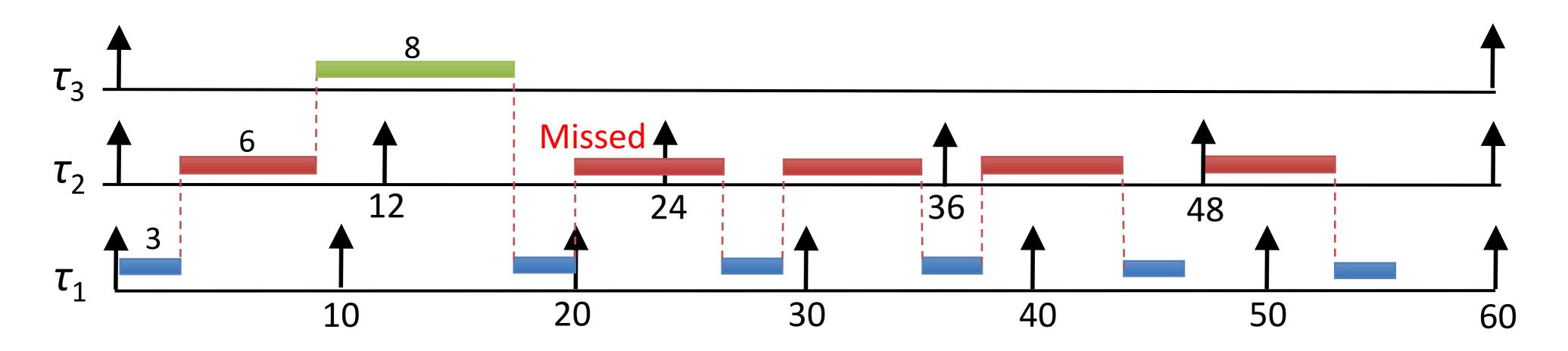
Schedulability meeting **deadlines**?

INTUITION



THE PROBLEM WITH PLAIN FIFO SCHEDULING

FIFO schedule of 3 periodic tasks:



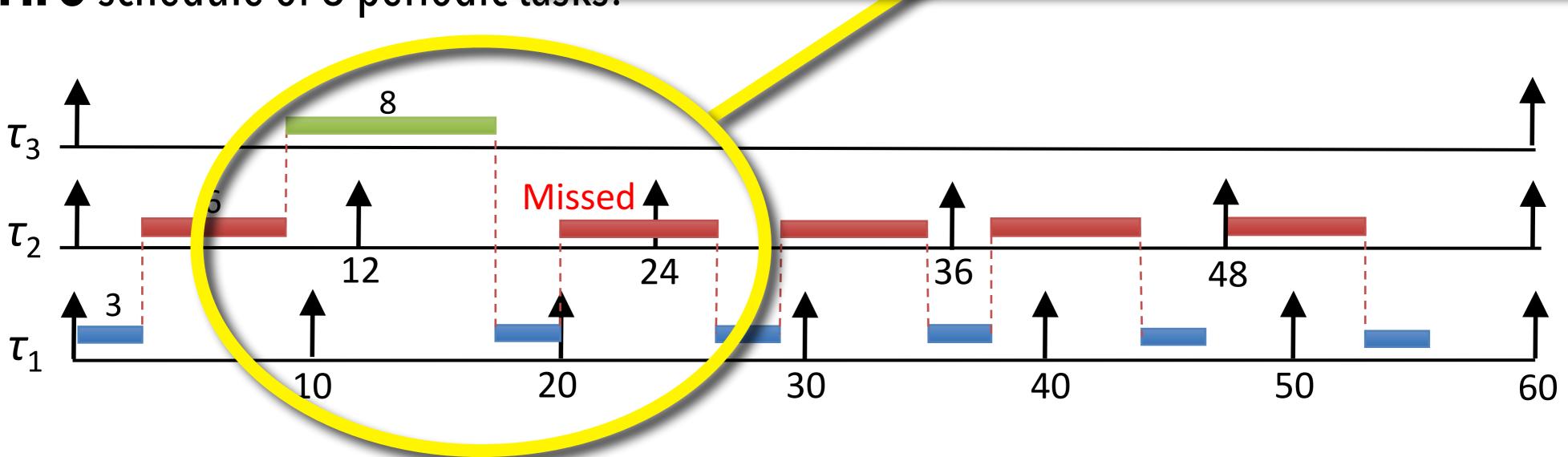
Task	WCET
τ3	8
τ2	6
$ au_1$	3

Period	
	60
	12
	10

FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOV

THE PROBLEM Plain FIFO is oblivious to deadlines and priorities τ_3 comes first \rightarrow deadline miss

FIFO schedule of 3 periodic tasks.

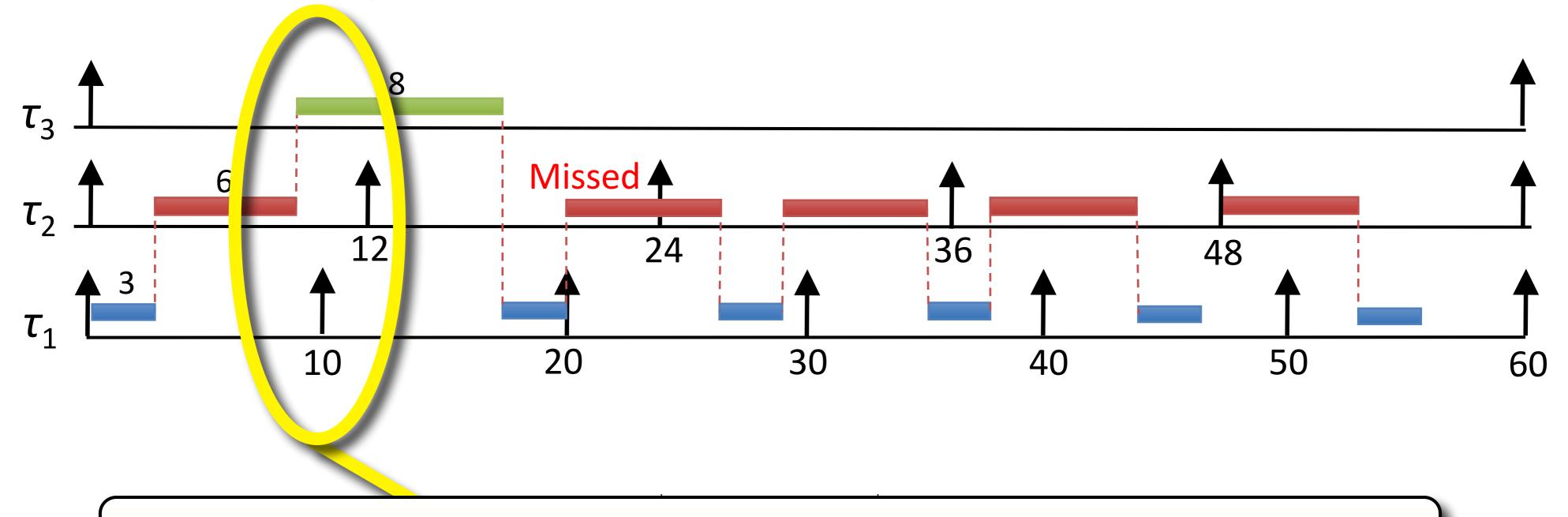


Task	WCET
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THE PROBLEM WITH PLAIN FIFO SCHEDULING

FIFO schedule of 3 periodic tasks:



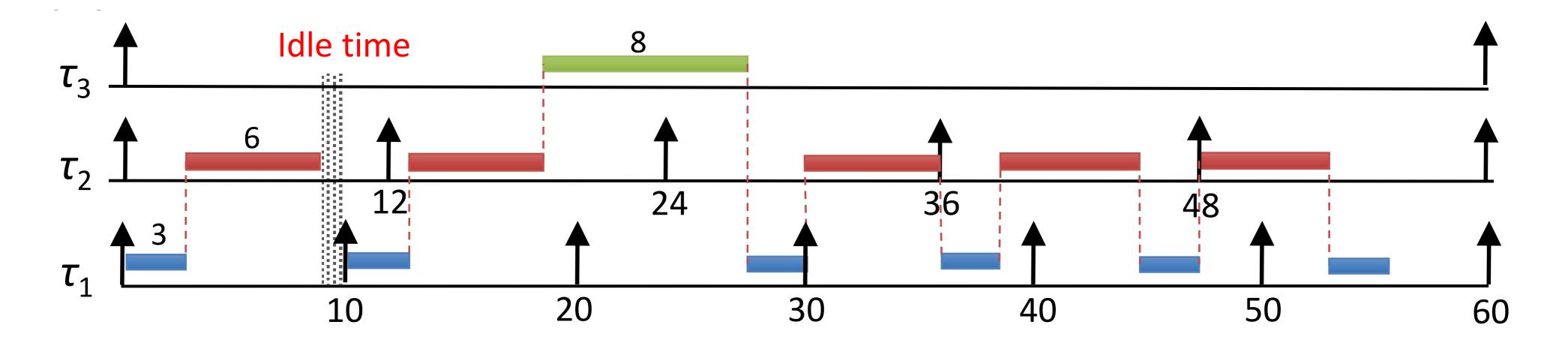
In fact, any work-conserving policy (EDF, RM, ...) must schedule τ_3 here \rightarrow deadline miss.

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NON-WORK-CONSERVING SCHEDULING

......[critical-window EDF: Nasri & Fohler, 2016]

CW-EDF schedule of the same 3 periodic tasks:



Task	WCET
τ3	8
τ2	6
$ au_1$	3

:

Period	
E	60
1	2
1	0

FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOV

NON-WOR

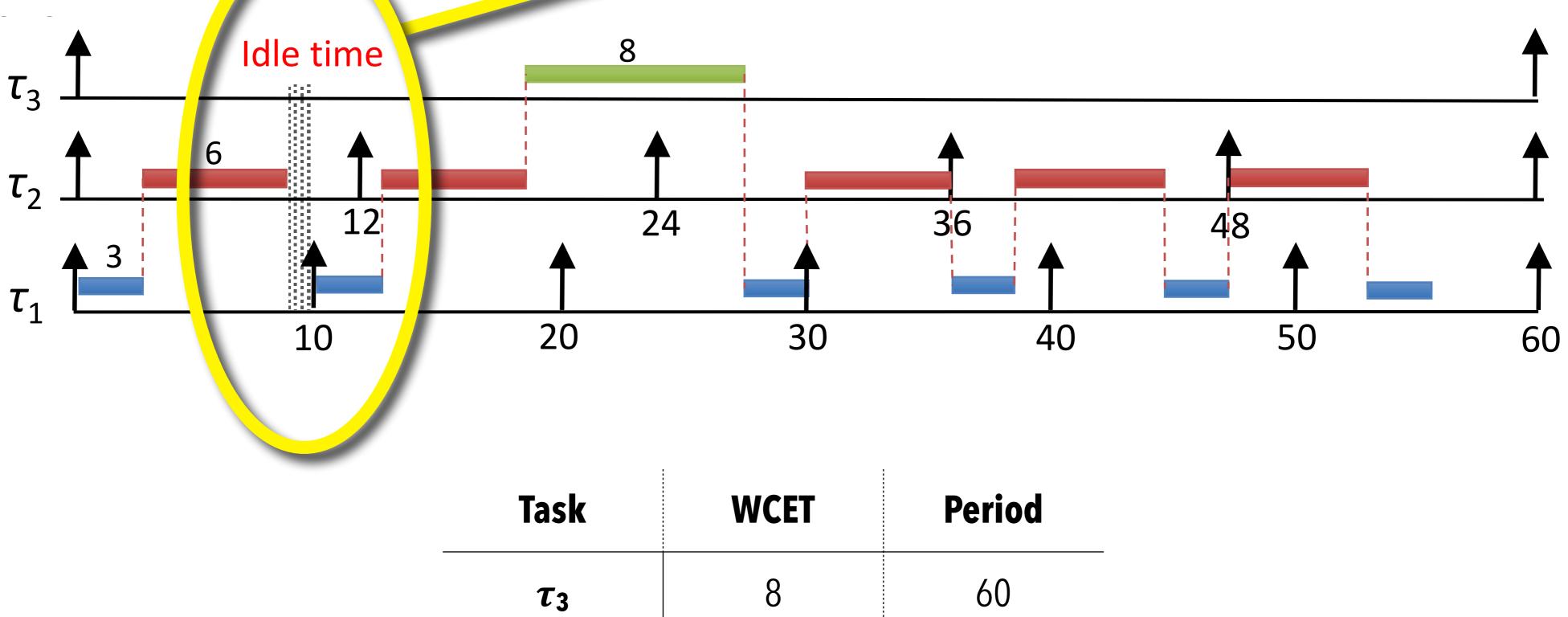
......[critical-window EDF: Nasri &

CW-EDF considers *future job arrivals* in the "critical window" and postpones τ_3 until later.

CW-EDF schedule of the same 5 permane tasks.

 τ_2

 τ_1



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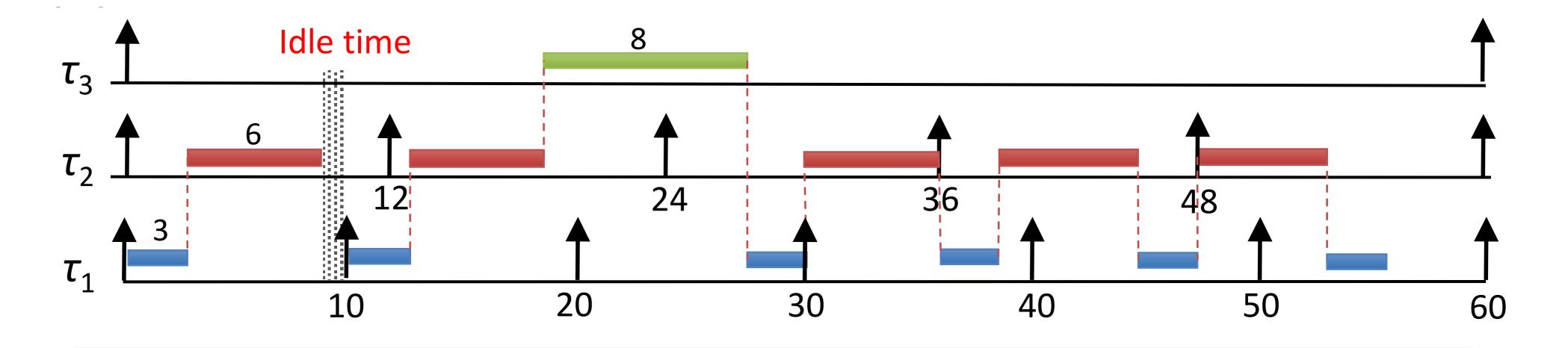
MPI-SWS

Period	
	60
	12
	10

NON-WORK-CONSERVING SCHEDULING

......[critical-window EDF: Nasri & Fohler, 2016]

CW-EDF schedule of the same 3 periodic tasks:



TAION

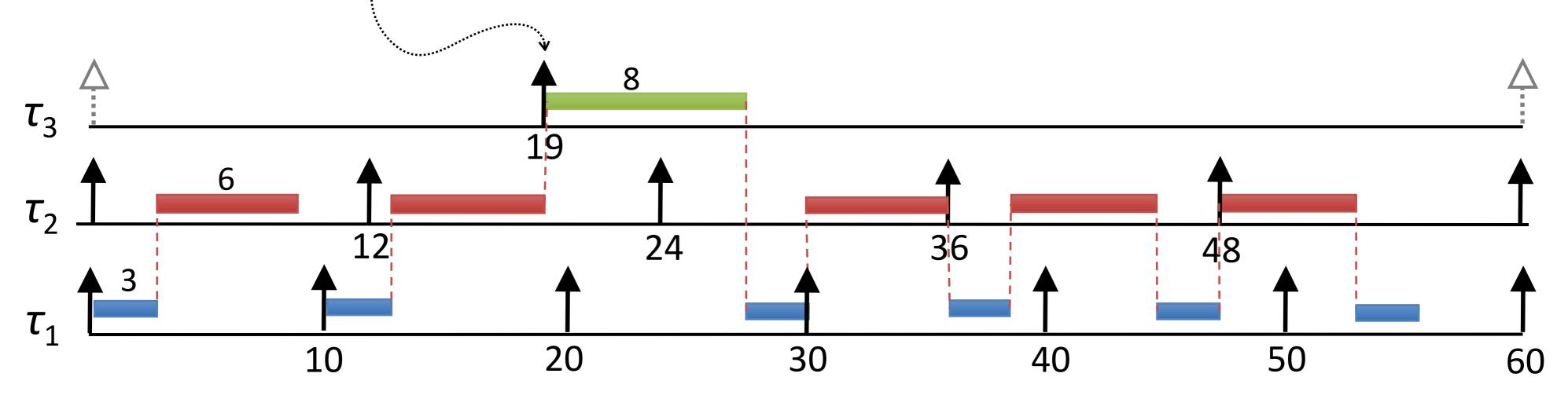
CW-EDF incurs much higher runtime overheads than simple work-conserving policies.



ATMega2560 @ 16 MHz: 9.2× higher than RM!

INTUITION: FIFO + "JUST THE RIGHT" OFFSETS

FIFO schedule + <u>offset</u> for τ_3 :

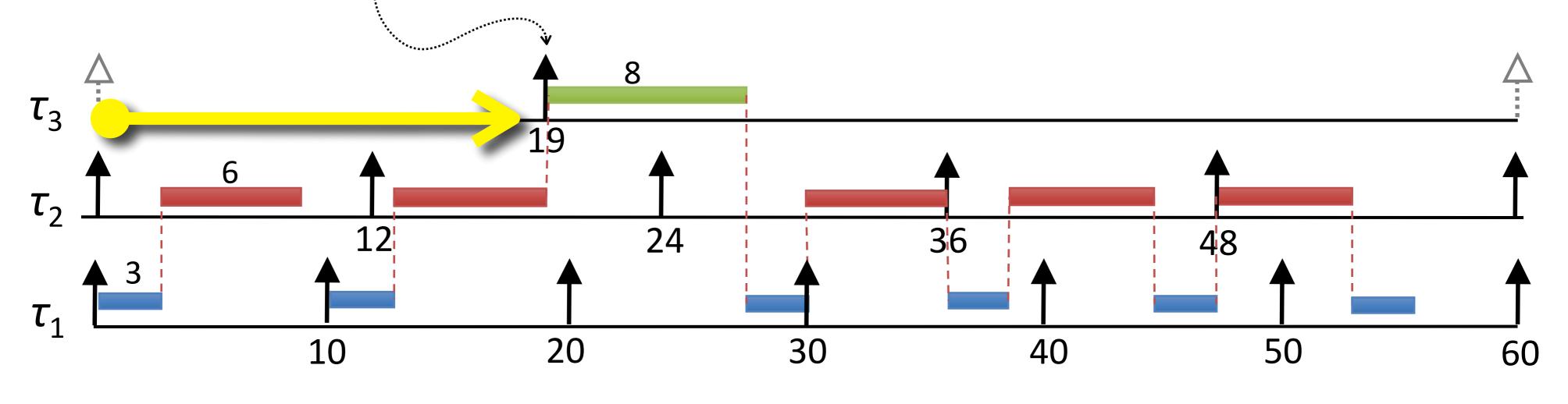


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INTUITION: FIFO + "JUST THE RIGHT" OFFSETS

FIFO schedule + <u>offset</u> for τ_3 :

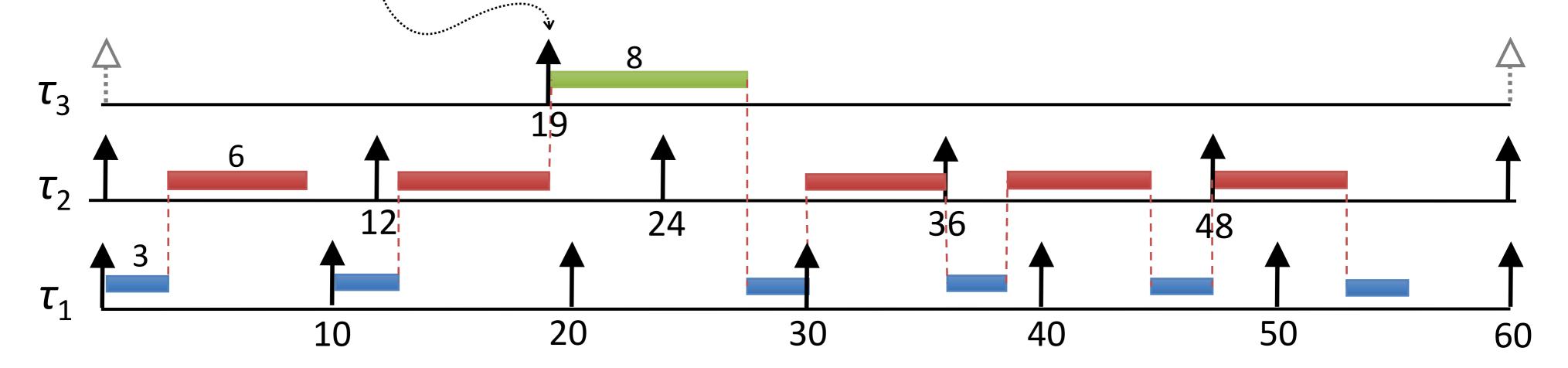


Move τ_3 "out of the way" by *introducing* (or *adjusting*) a *release offset*. FIFO schedule becomes identical to CW-EDF schedule!

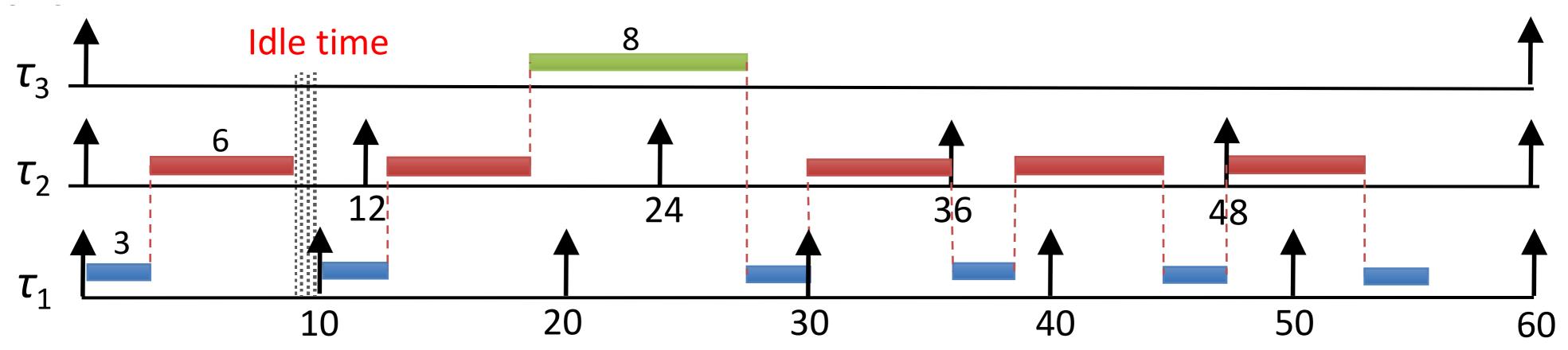
FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

INTUITION: FIFO + "JUST THE RIGHT" OFFSETS





CW-EDF schedule is identical:





......[Altmeyer, Sundharam, & Navet, 2016][.]



THIS PAPER OFFSET TUNING ALGORITHM

PROBLEM STATEMENT

Given a set of **n** periodic non-preemptive tasks, find, for each job of each task, a **release offset** such that (A) the resulting **FIFO schedule is feasible**, and (B) the **number of offsets** per task is **minimized**.

Challenges

- space of possible offsets is large and unstructured
- even ignoring (B), solving "just" (A) is very difficult

[S. Altmeyer, S. Sundharam, and N. Navet, "The case for FIFO real-time scheduling," University of Luxembourg, Tech. Rep., 2016]

Altmeyer et al.

- ➡ randomize offsets + test
- ➡ not systematic
- ➡ scalability limitations

KEY INSIGHT

Given a set of *n* periodic non-preemptive tasks, find, for each job of each task, a *release offset* such that (A) the resulting *FIFO schedule is feasible*, and (B) the *number of offsets* per task is *minimized*.

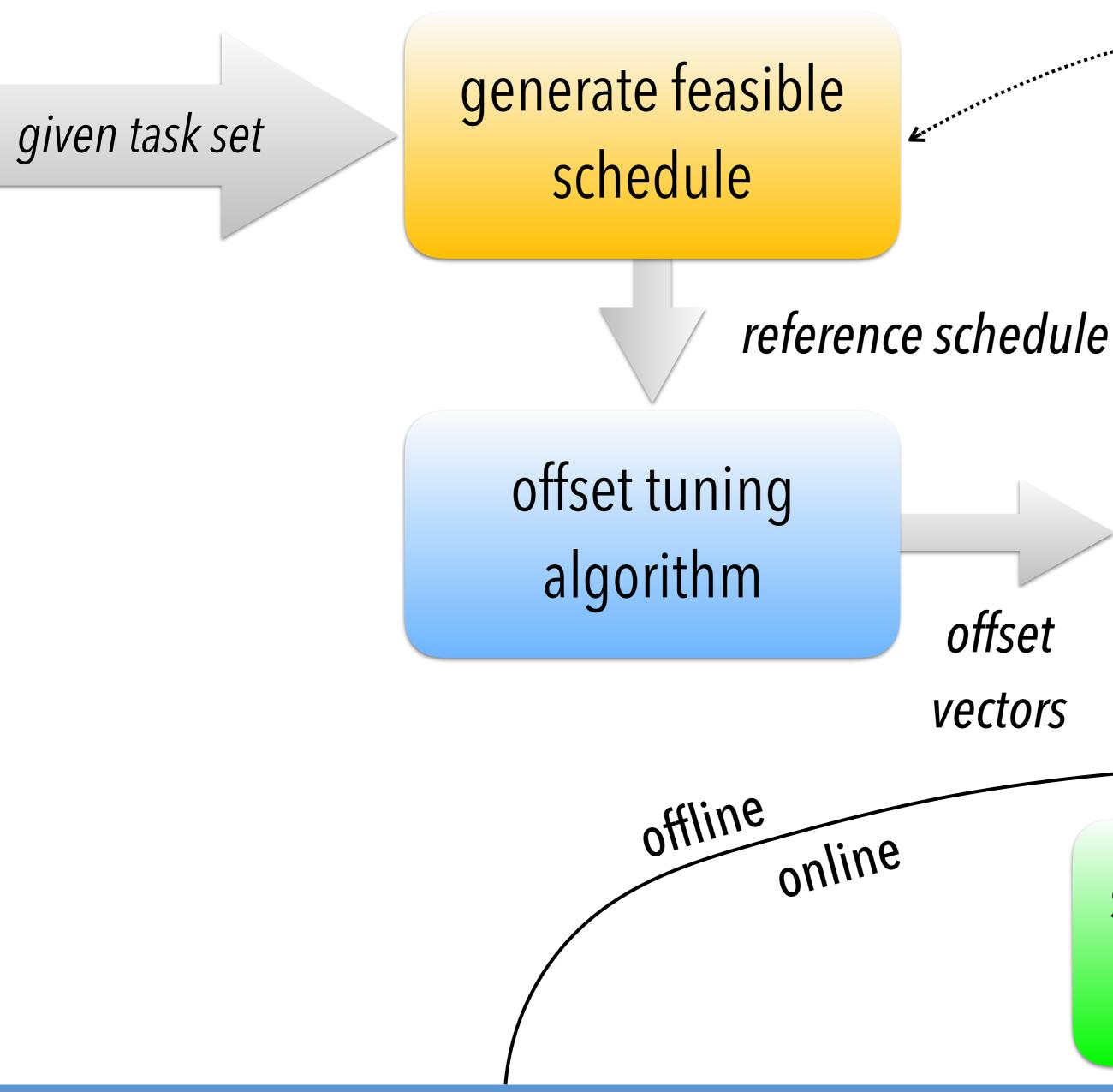
Solving (A) is very difficult... so we don't!

OFFSET TUNING

Infer offsets from a given feasible reference schedule, while greedily working towards (B).

FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

OFFSET TUNING – OVERVIEW



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MPI-SWS

CW-EDF [Nasri & Fohler, 2016] or ILP/SAT solving or bespoke planning heuristics or ...

offset compression

> compact offset table

simple FIFO scheduler + job release offsets

SCHEDULE EQUIVALENCY

A schedule S₁ is equivalent to S₂ if

(i) they schedule the *same jobs*,

(ii) in the *same order*, and

(iii) **jobs start no later** in **S**₁ than in **S**₂.

Non-preemptive execution

 \rightarrow jobs also complete no later in S_1 than in S_2

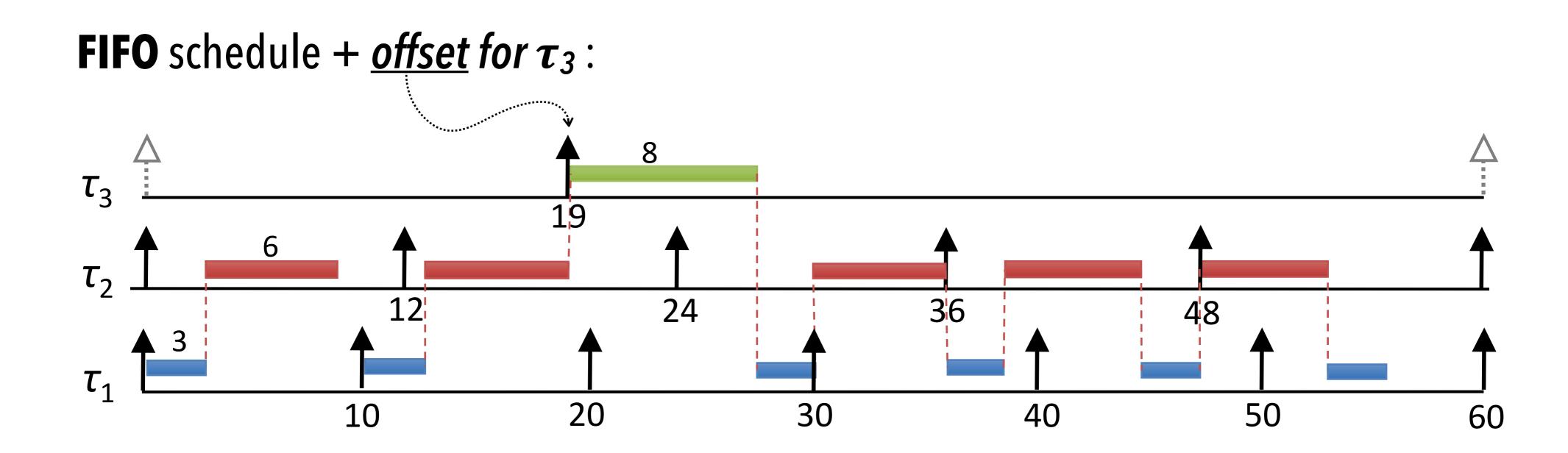
Offset Tuning

ensures FIFO schedule is equivalent to reference schedule

FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

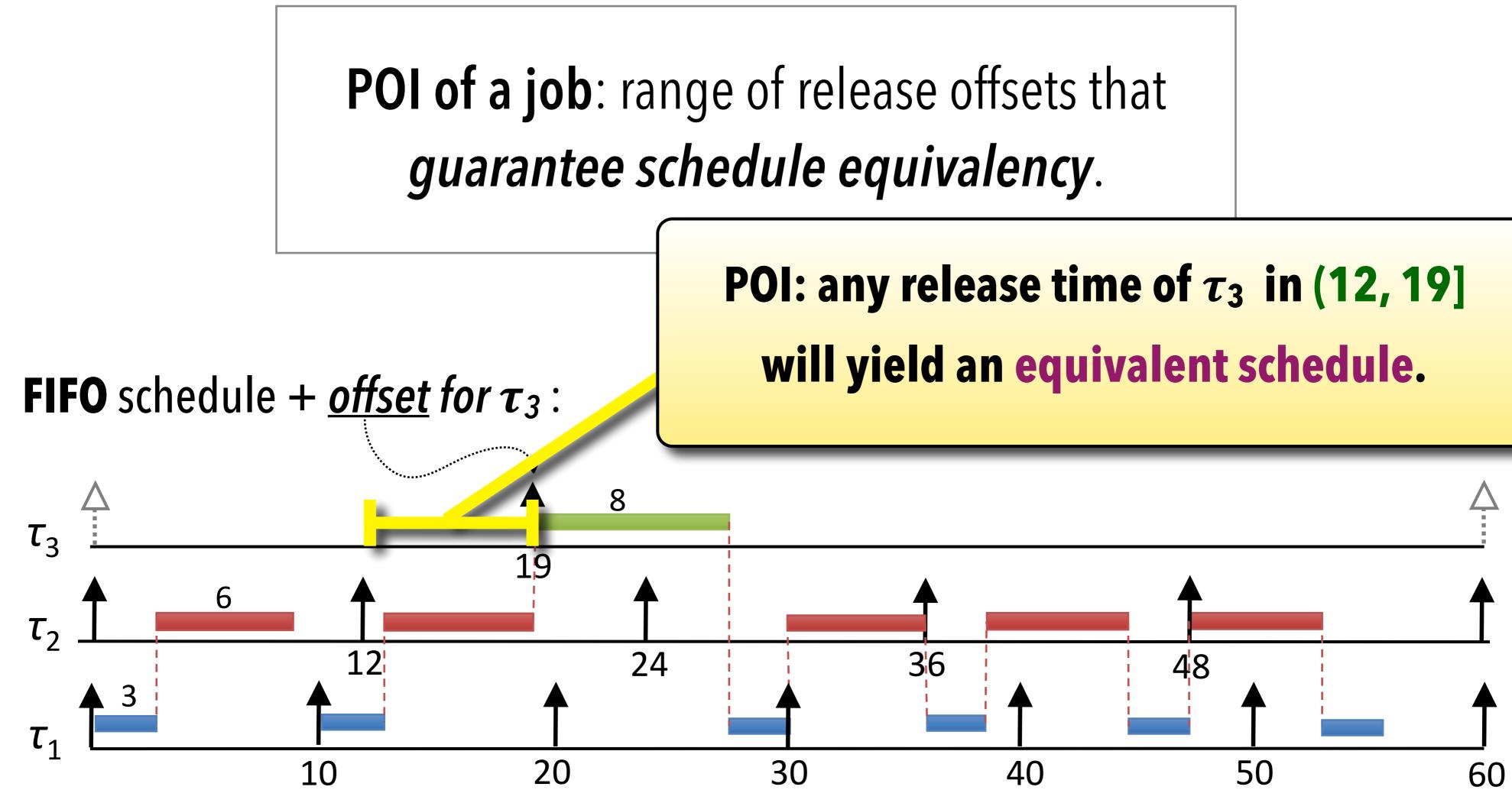
POI: POTENTIAL OFFSETS INTERVAL

POI of a job: range of release offsets that *guarantee schedule equivalency*.



WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

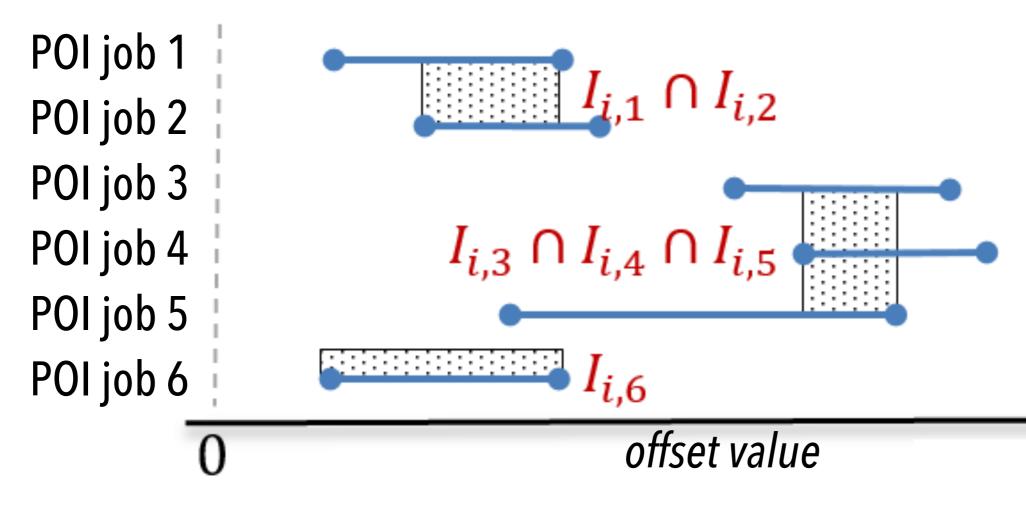
POI: POTENTIAL OFFSETS INTERVAL



OFFSET PARTITION

Consecutive jobs of a task form an **offset partition** if they have *mutually intersecting POIs*.

→ can be assigned a single offset



→ offset partitioning not necessarily unique

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offset partition 1 offset partition 2 offset partition 3

OFFSET TUNING ALGORITHM (SIMPLIFIED)

for each task au_i in <u>deadline-monotonic</u> order:

greedily create offset partitions for τ_i

assuming jobs of larger-deadline tasks are released as in reference schedule

Need to start somewhere...

shorter relative deadline = fewer options

for each task au_i in <u>deadline-monotonic</u> order:

greedily create offset partitions for τ_i

assuming jobs of larger-deadline tasks are released as in reference schedule

Release times of not-yet-processed jobs still unknown \rightarrow speculate.

Mis-speculation increases the number of offset partitions,

but **does not** cause the algorithm to fail.



PROPERTIES OF OFFSET TUNING

REFERENCE SCHEDULE EQUIVALENCY

In the resulting FIFO schedule, **no job completes later** than in the original reference schedule.

PER-TASK MINIMAL OFFSET PARTITIONS

The greedy offset partitioning strategy yields a minimal number of offset partitions (for a given task).

NON-MINIMAL OFFSET PARTITIONS FOR ENTIRE TASK SET

Deadline-monotonic processing order does not guarantee overall minimal number of offset partitions (but **works well empirically**).

SINGLE-OFFSET HEURISTICS

What if we want just a *single offset* per task?

- no extra memory required
- compatibility with existing systems

FST: First-Start-Time Heuristic

pick start time of first job in reference schedule

FOP: First-Offset-Partition Heuristic

pick offset from first offset partition of the task

EVALUATION

EVALUATION QUESTIONS

Q1: Does FIFO + Offset Tuning still have low runtime overheads?

Q2: Does FIFO + Offset Tuning (FIFO-OT) significantly improve schedulability relative to EDF/RM?

Q3: How many offsets are assigned?

Q4: How much memory is needed?

PROTOTYPE PLATFORM

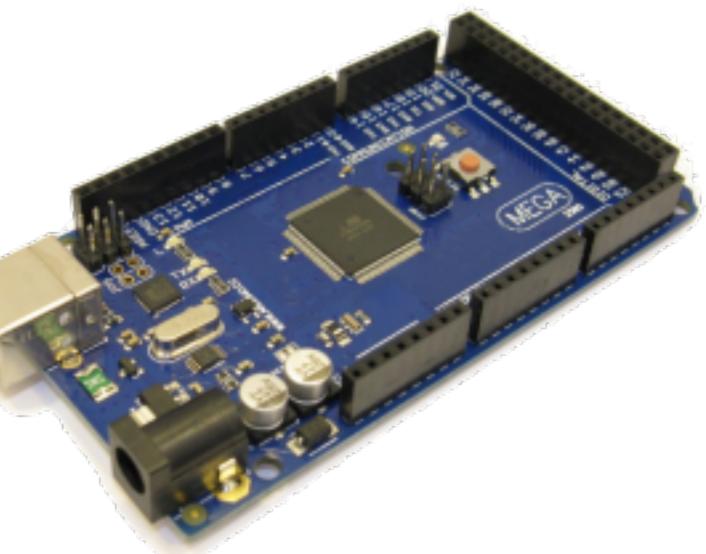
Arduino Mega 2560

ATMega2560 microcontroller 16 MHz CPU 256 KiB Flash 8 KiB SRAM (no cache)



gcc: -Os

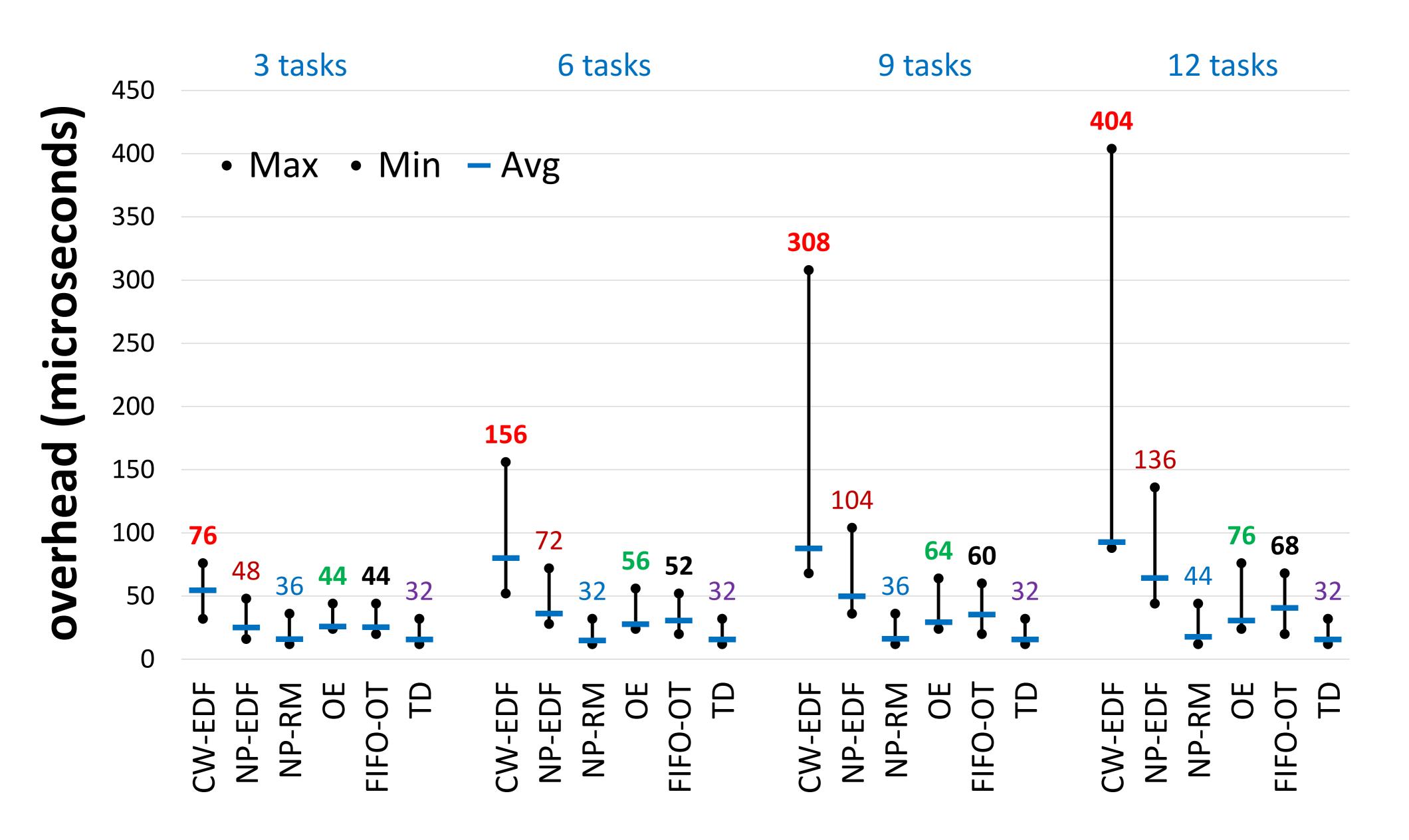
http://people.mpi-sws.org/~bbb/papers/details/rtas18



EVALUATED SCHEDULERS

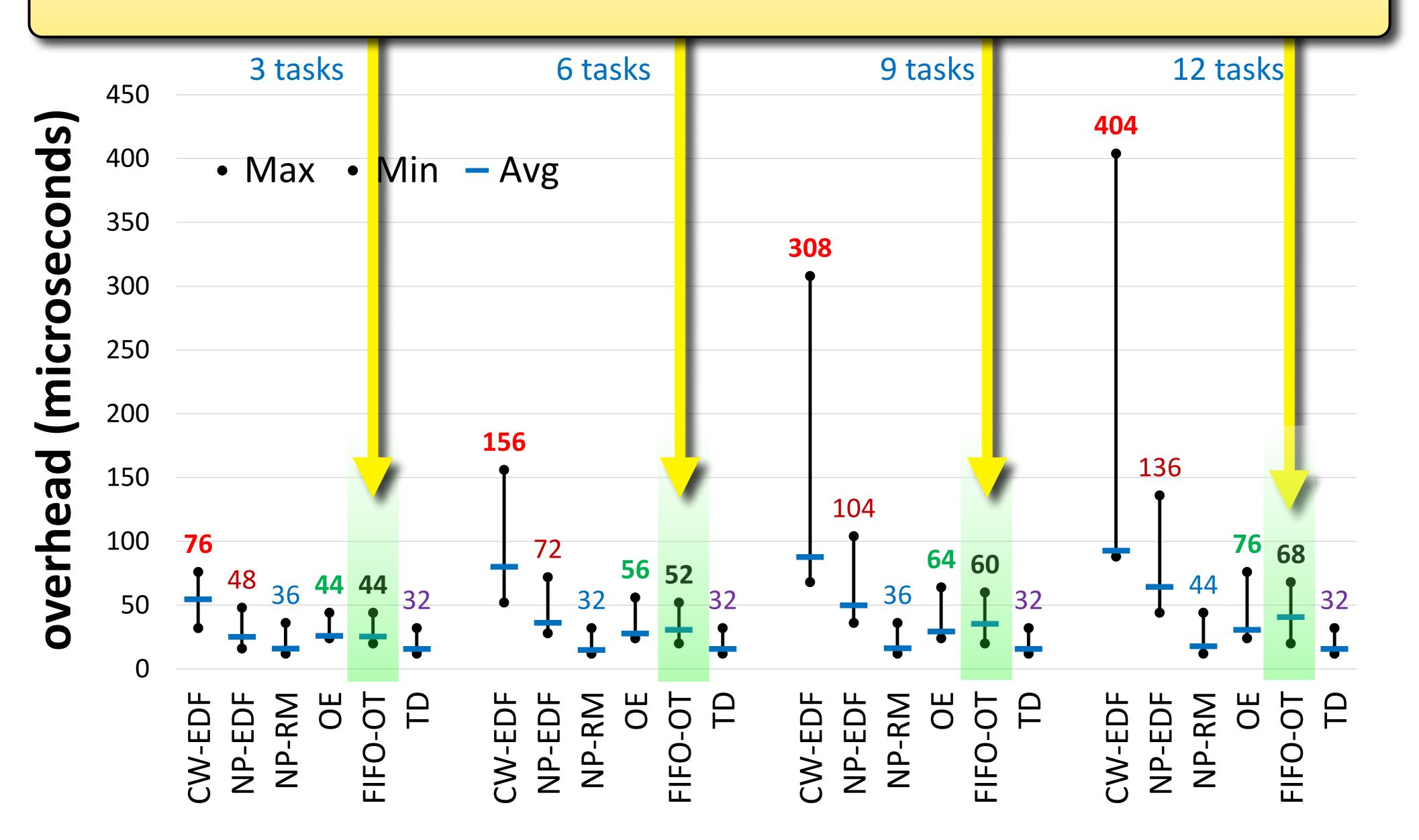
- **NP-RM** plain non-preemptive rate-monotonic scheduling
- **NP-EDF** plain non-preemptive EDF
- **CW-EDF** Critical Window EDF [*Nasri & Fohler, 2016*]
- **TD** Table-driven (a.k.a. static or time-triggered) scheduling
- **OE** Offline Equivalence [*Nasri & Brandenburg, 2017*]
- **FIFO-OT** FIFO + Offset Tuning [*this paper*]

Q1: RUNTIME OVERHEADS



LOW RUNTIME OVERHEADS

FIFO-OT is much cheaper than CW-EDF and roughly similar to NP-RM and OE.



WORKLOADS

based on

Kramer, Ziegenbein, and Hamann, "Real world automotive benchmark for free," WATERS 2015

Periods

 \rightarrow non-uniformly in {1, 2, 5, 10, 20, 50, 100, 200, 1000} milliseconds

Runnable BCETs and WCETs

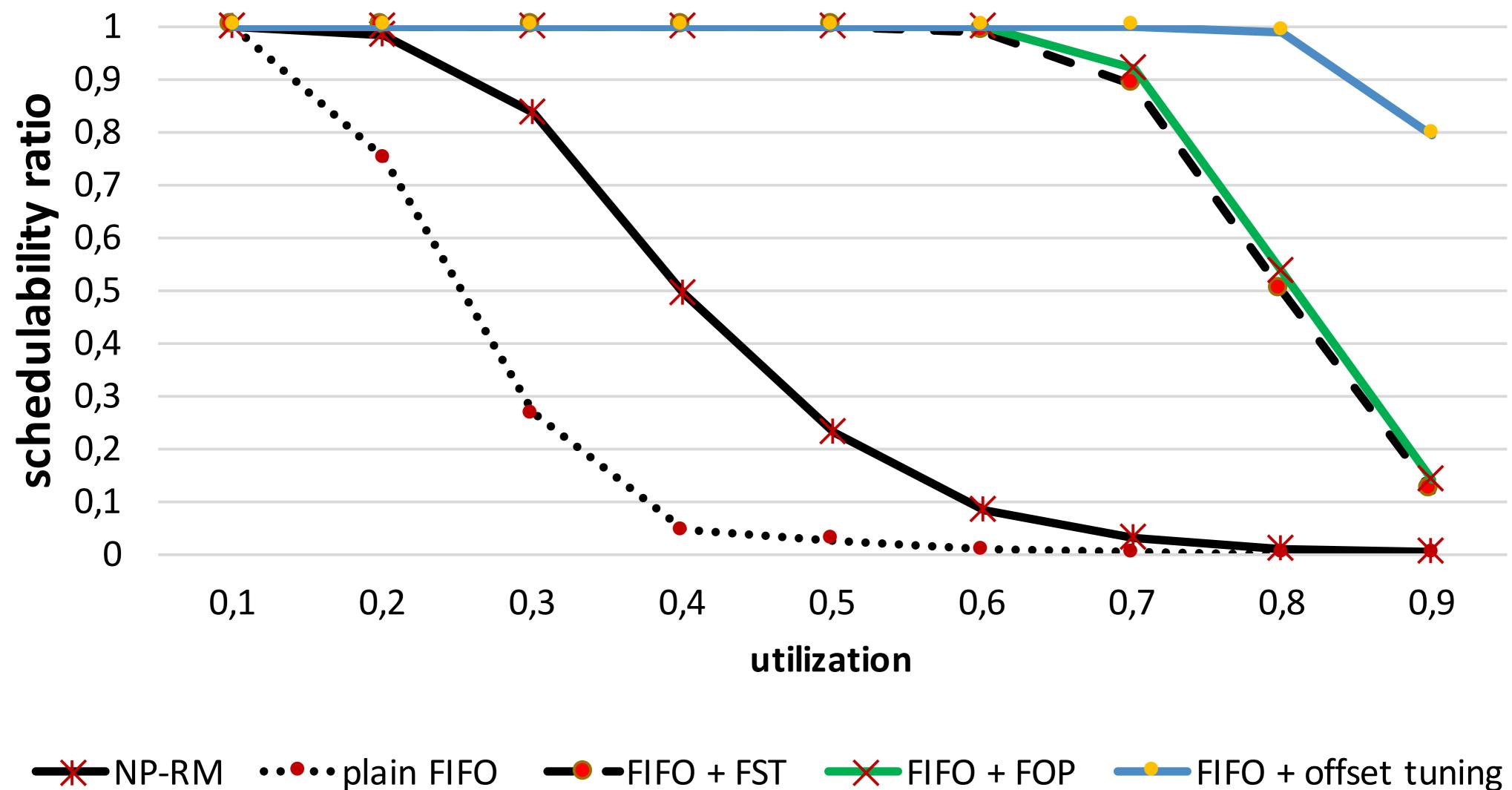
→ randomly generated based on statistics provided by Kramer et al.

Runnable Packing

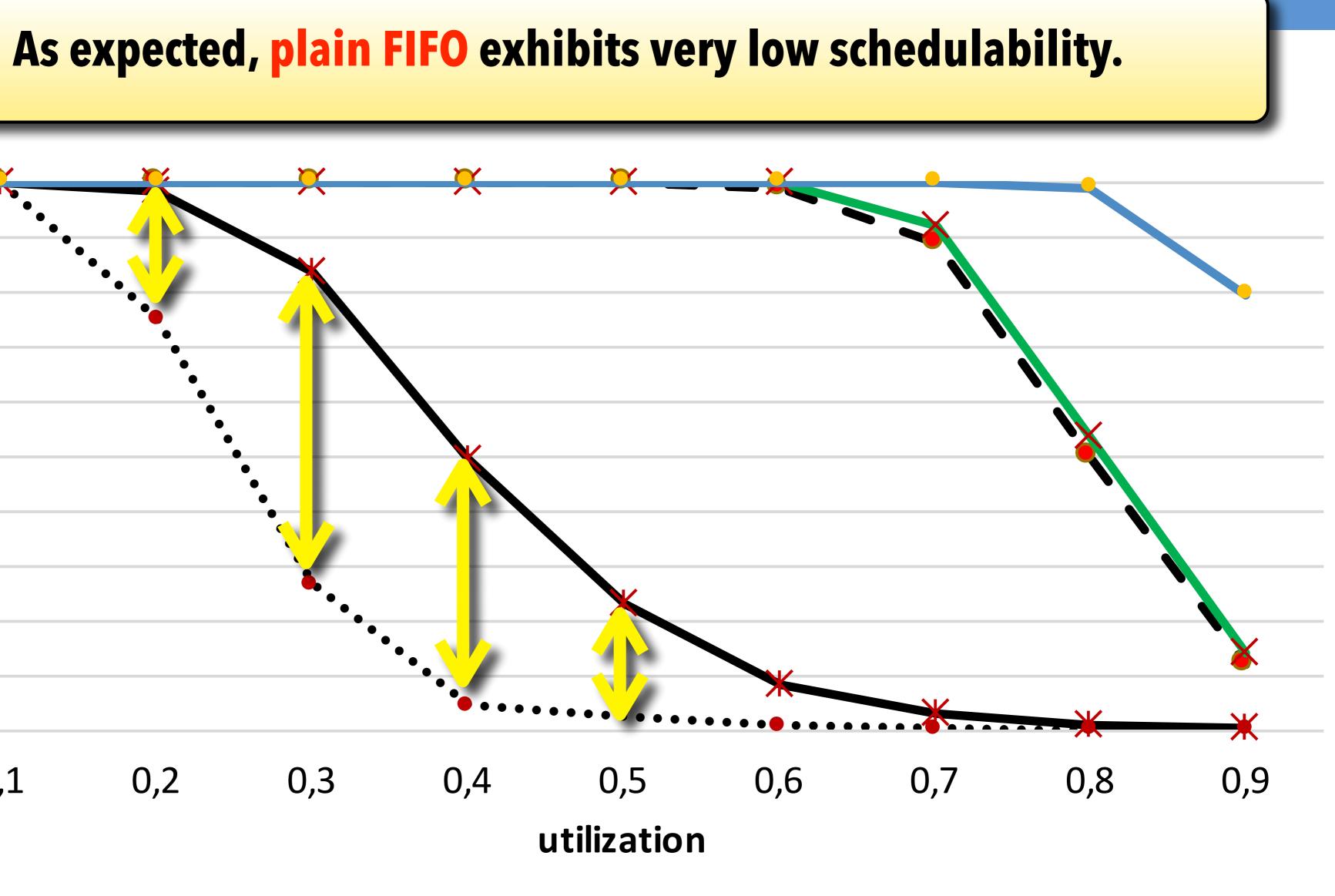
- Runnables aggregated into tasks until random utilization threshold reached
- utilization threshold ensures feasibility under non-preemptive scheduling

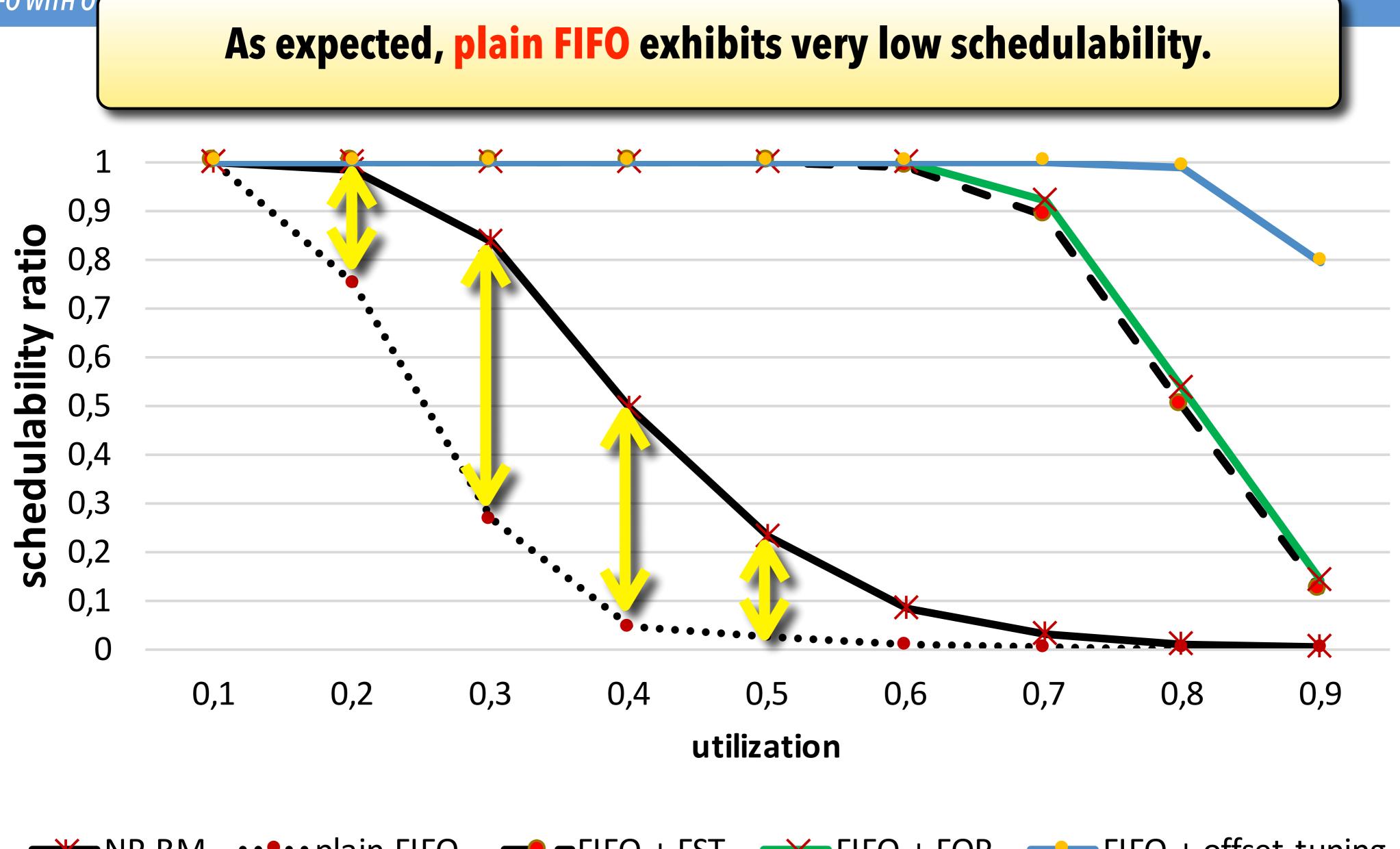


Q2: SCHEDULABILITY GAINS



FIFO WITH O



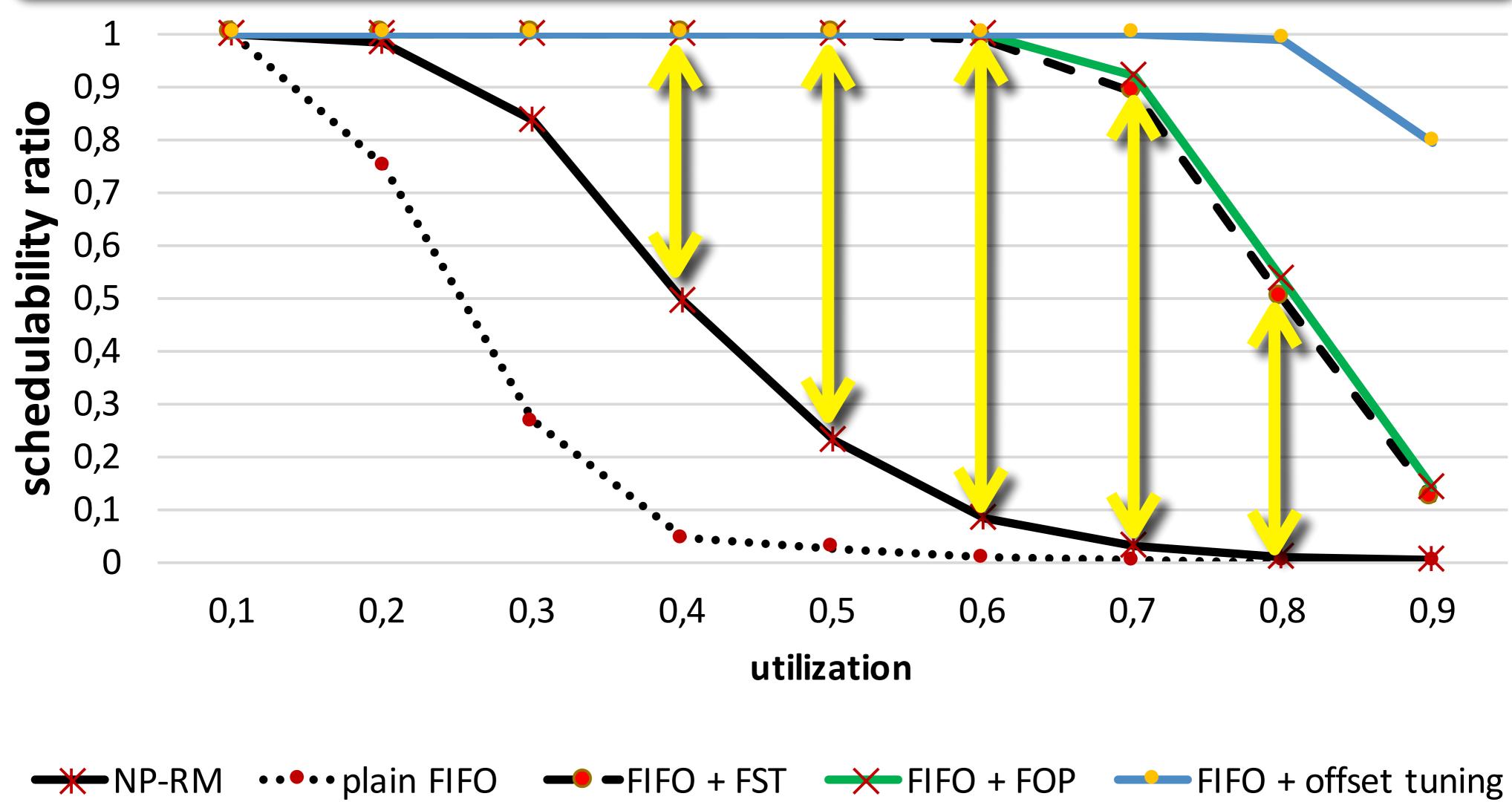


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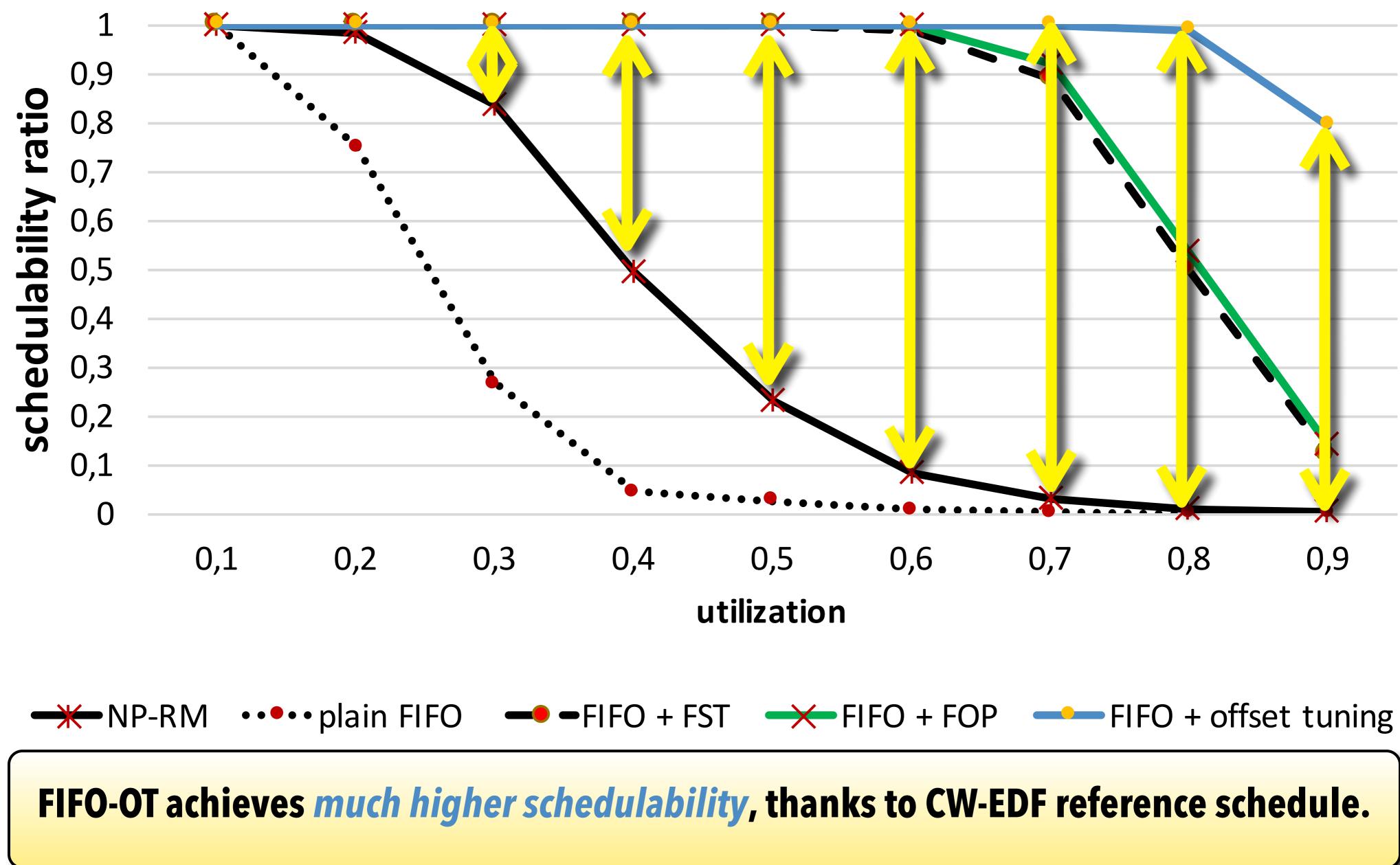
→ NP-RM ••••• plain FIFO == FIFO + FST → FIFO + FOP == FIFO + offset tuning

SCHEDI II ARII ITV WITH LOW OVERHEADS ΛΕΕϚΕΤϚ• ΗΙΔΗ

Assigning even a single offset per task can substantially increase schedulability!

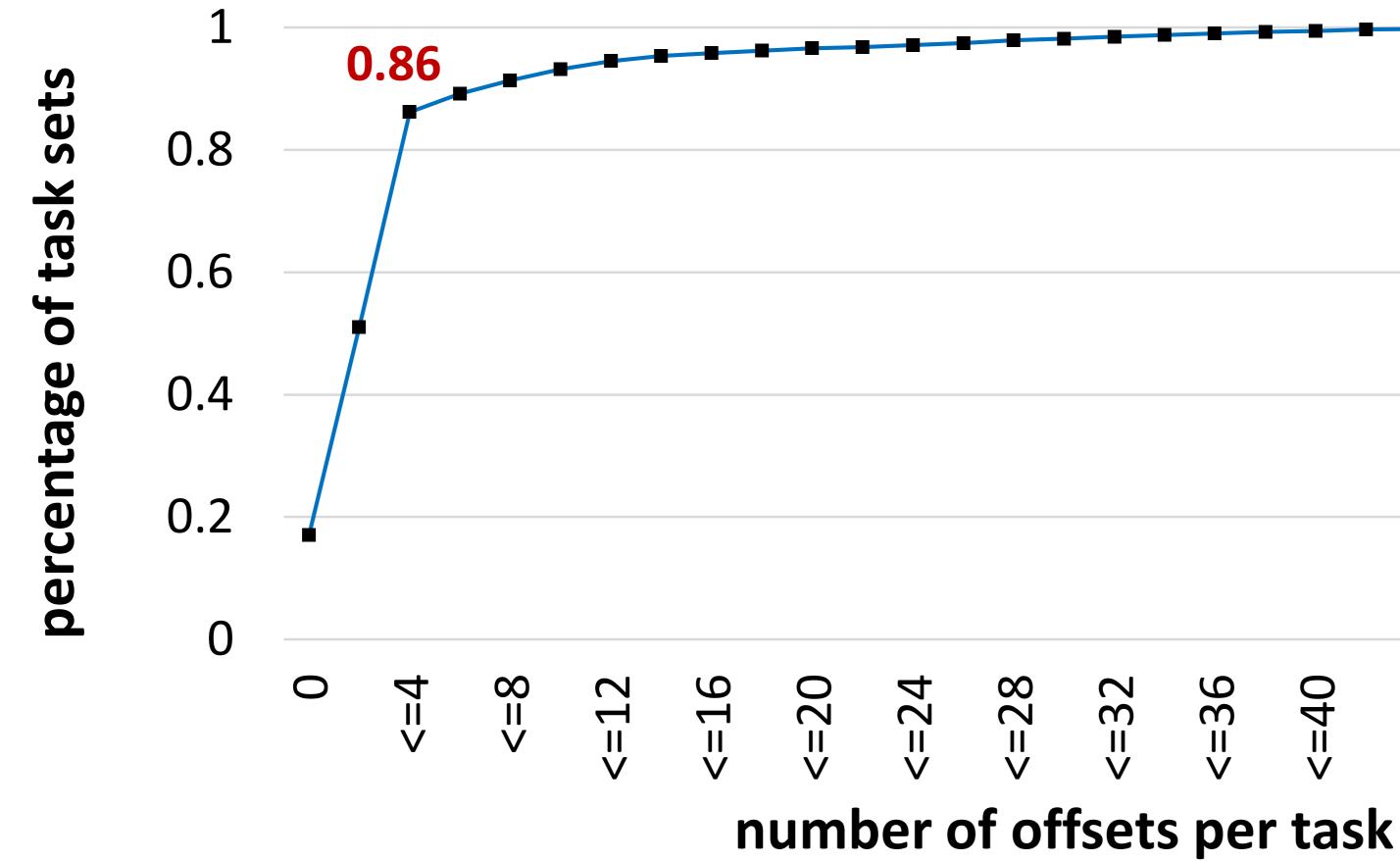


Q2: SCHEDULABILITY GAINS



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Q3: NUMBERS OF OFFSETS PER TASK

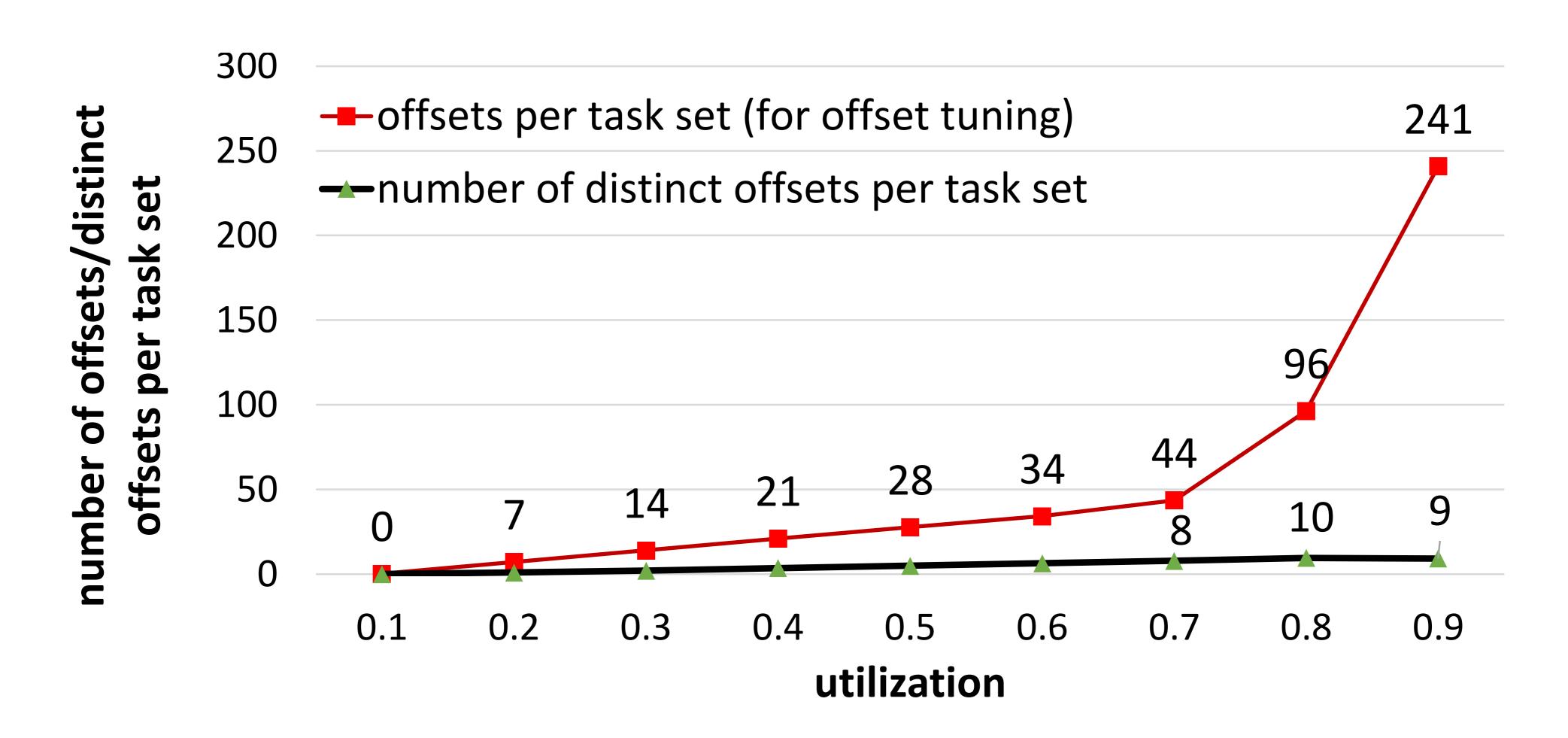


 \rightarrow Most tasks require only few offset partitions.

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<=40 <=48 <=56 <==60 <=36 <=32 <=44 <=52

NUMBERS OF UNIQUE OFFSETS PER TASK SET



Across the hyper-period, offsets values repeat cyclicly.

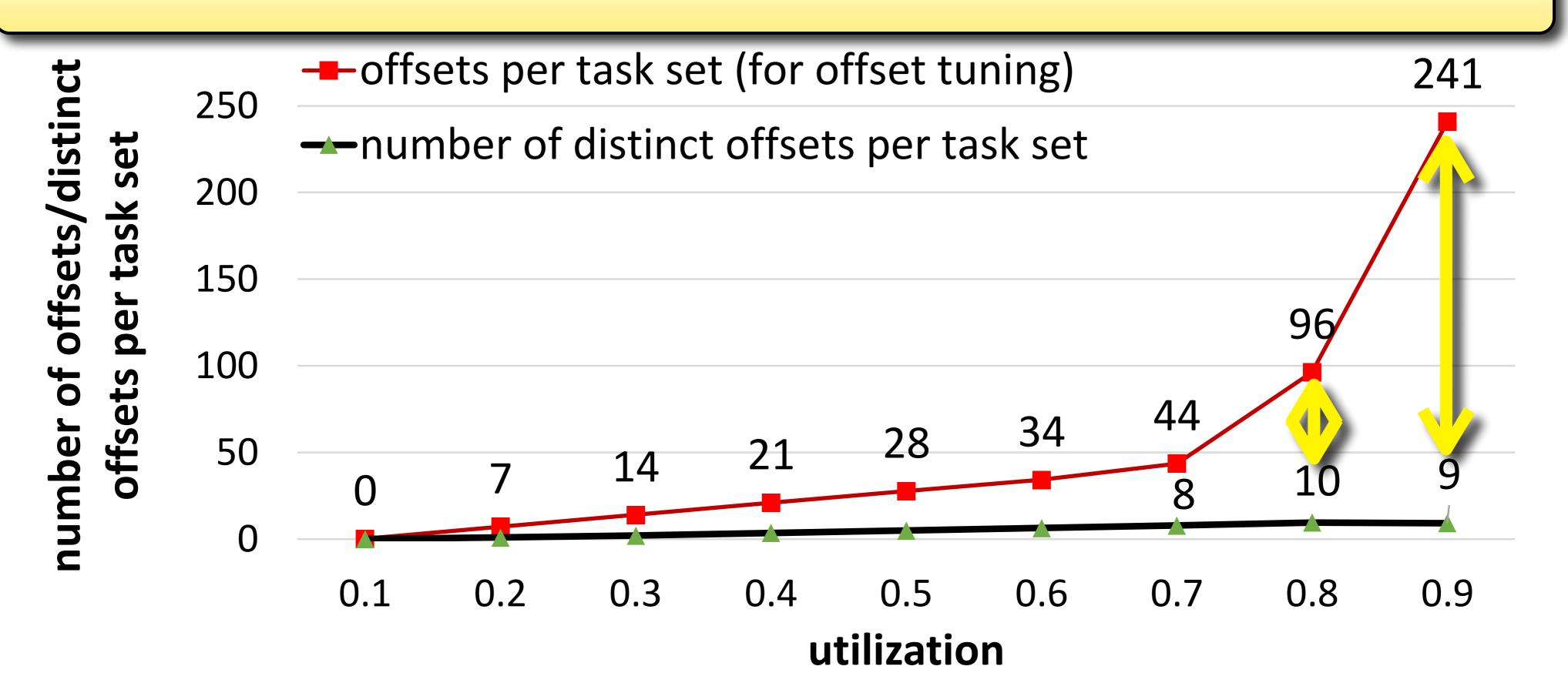
 \rightarrow Opportunity to store offsets efficiently (compression).

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FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

NUMBERS OF UNIQUE OFFSETS PER TASK SET

Up to 25× reduction in the number of offset values that must be stored.

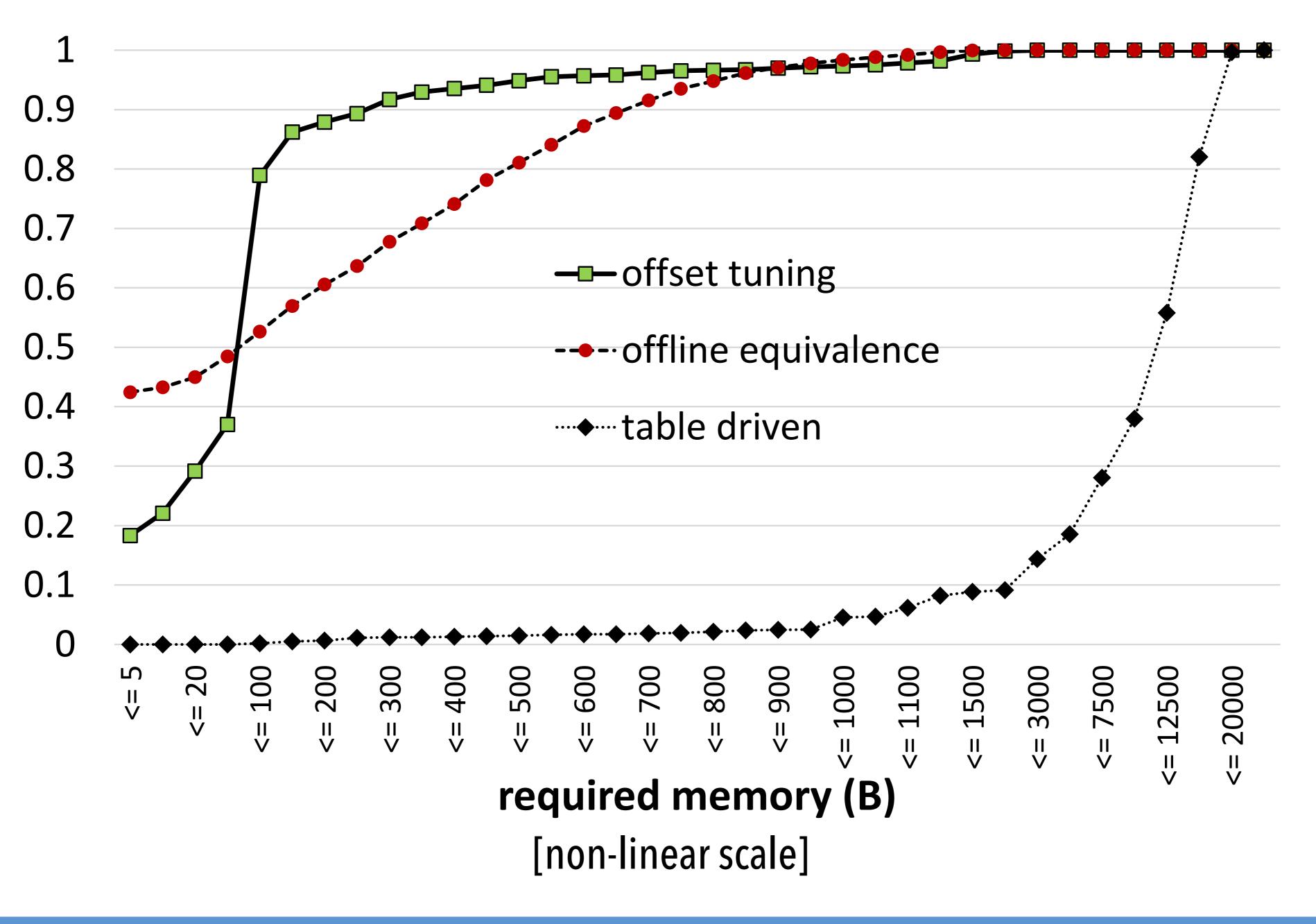


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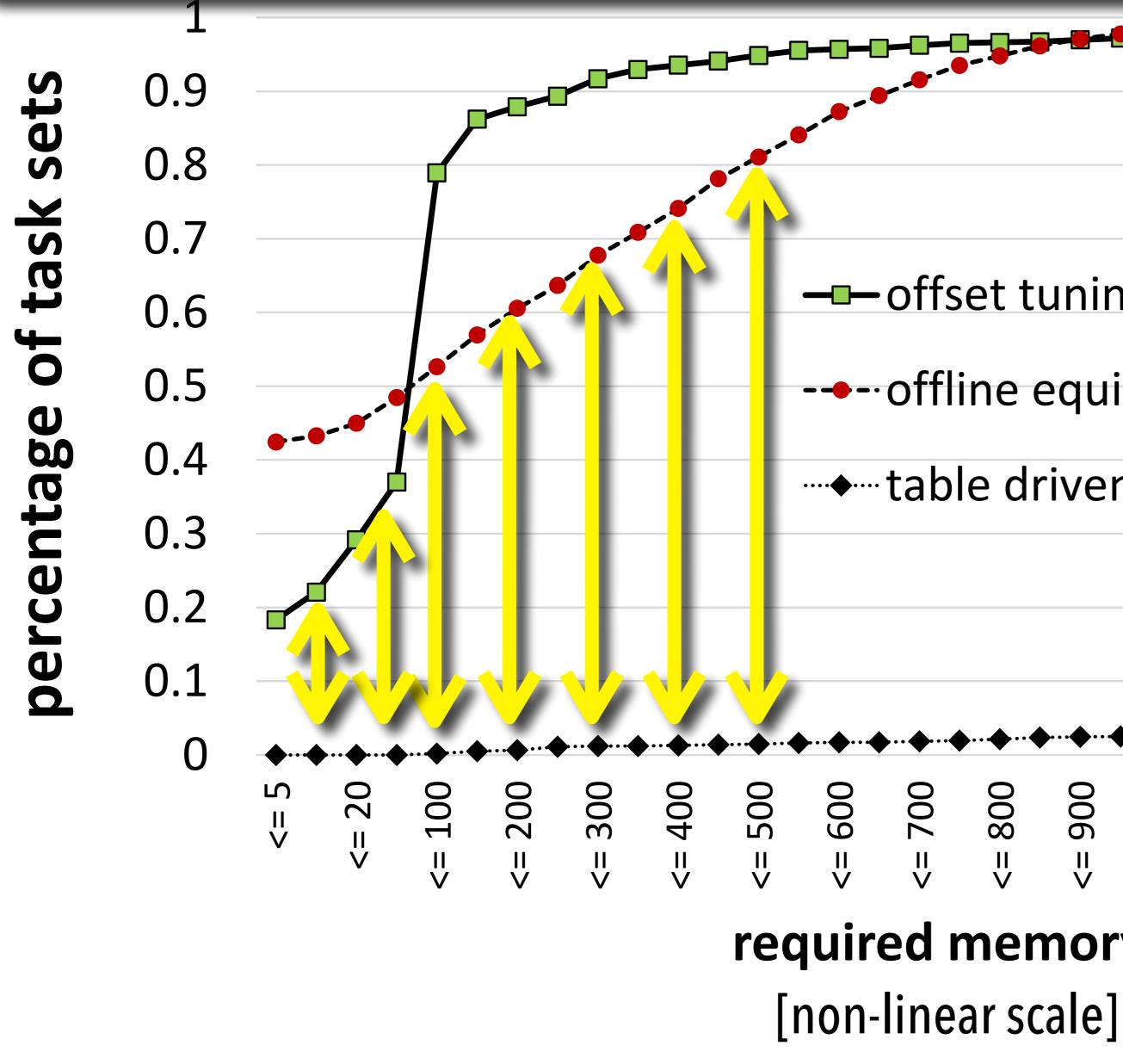
MEMORY USAGE







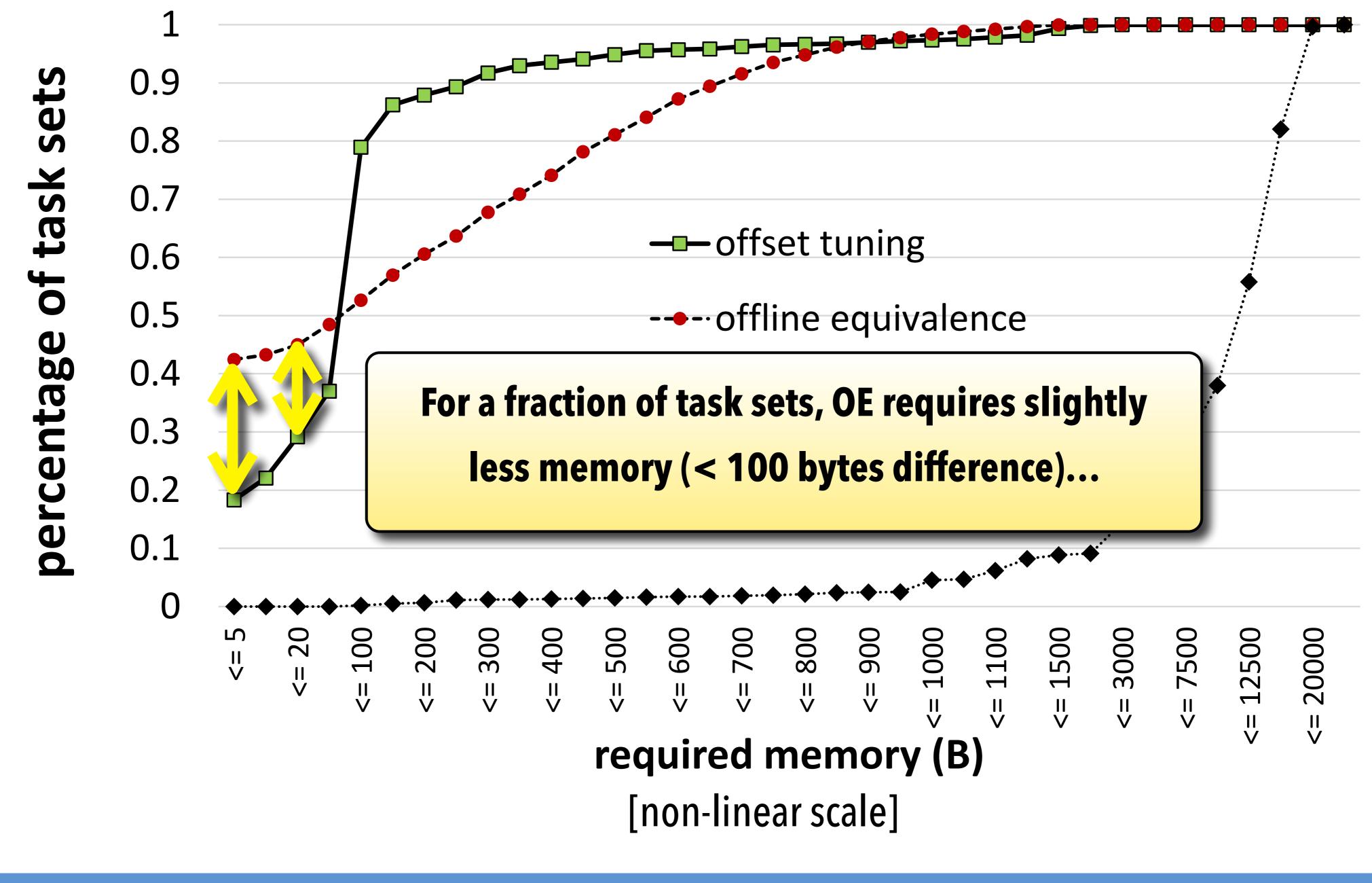
dozens to hundreds of bytes vs. 10KiB-20KiB



FI

– offset tuning ----- offline equivalence ---- table driven <= 1000 20000 <= 800 <= 900 1500 3000 1100 7500 1250 II V II V II V ll V II V ll V required memory (B)

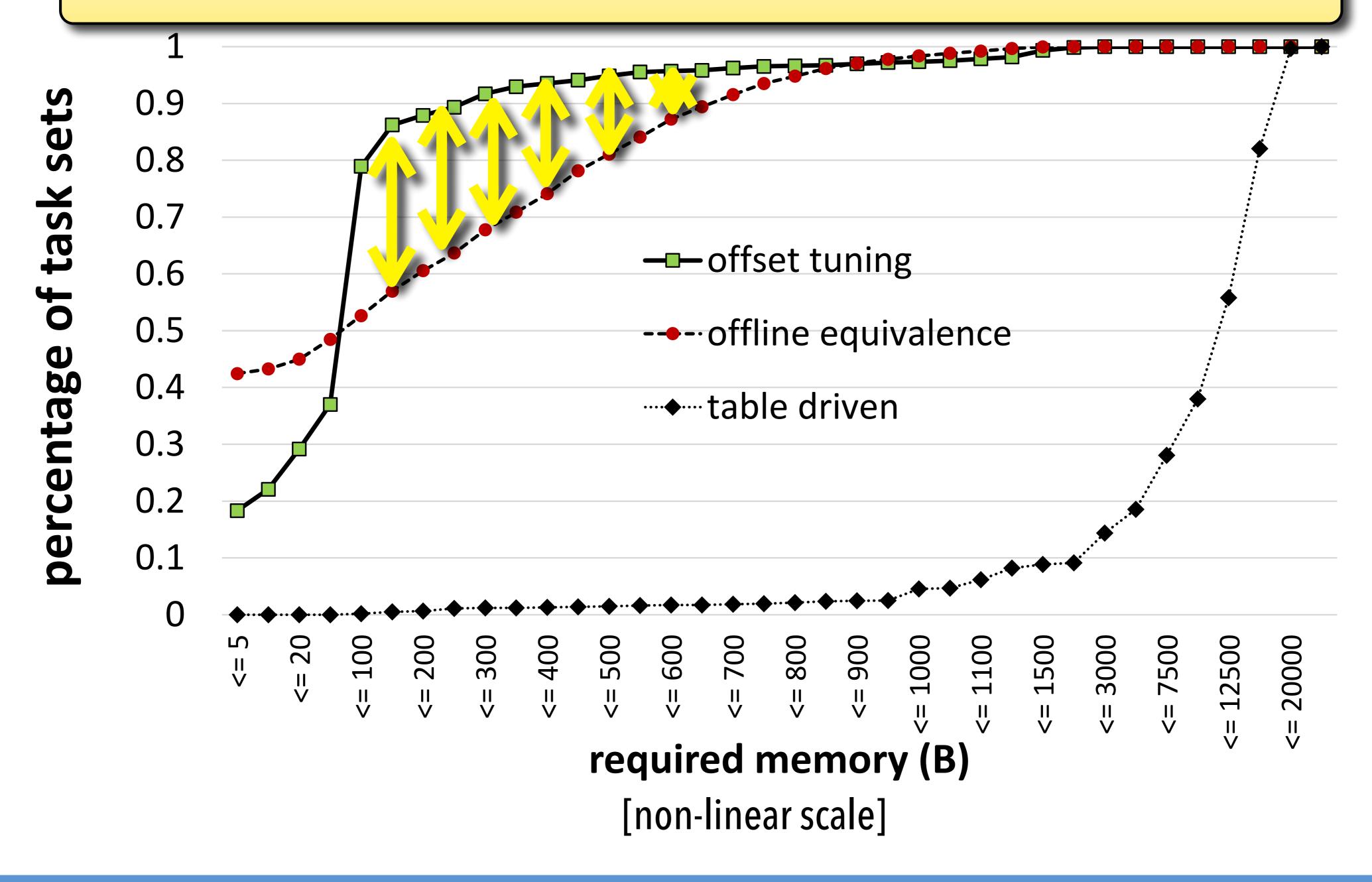
MEMORY USAGE



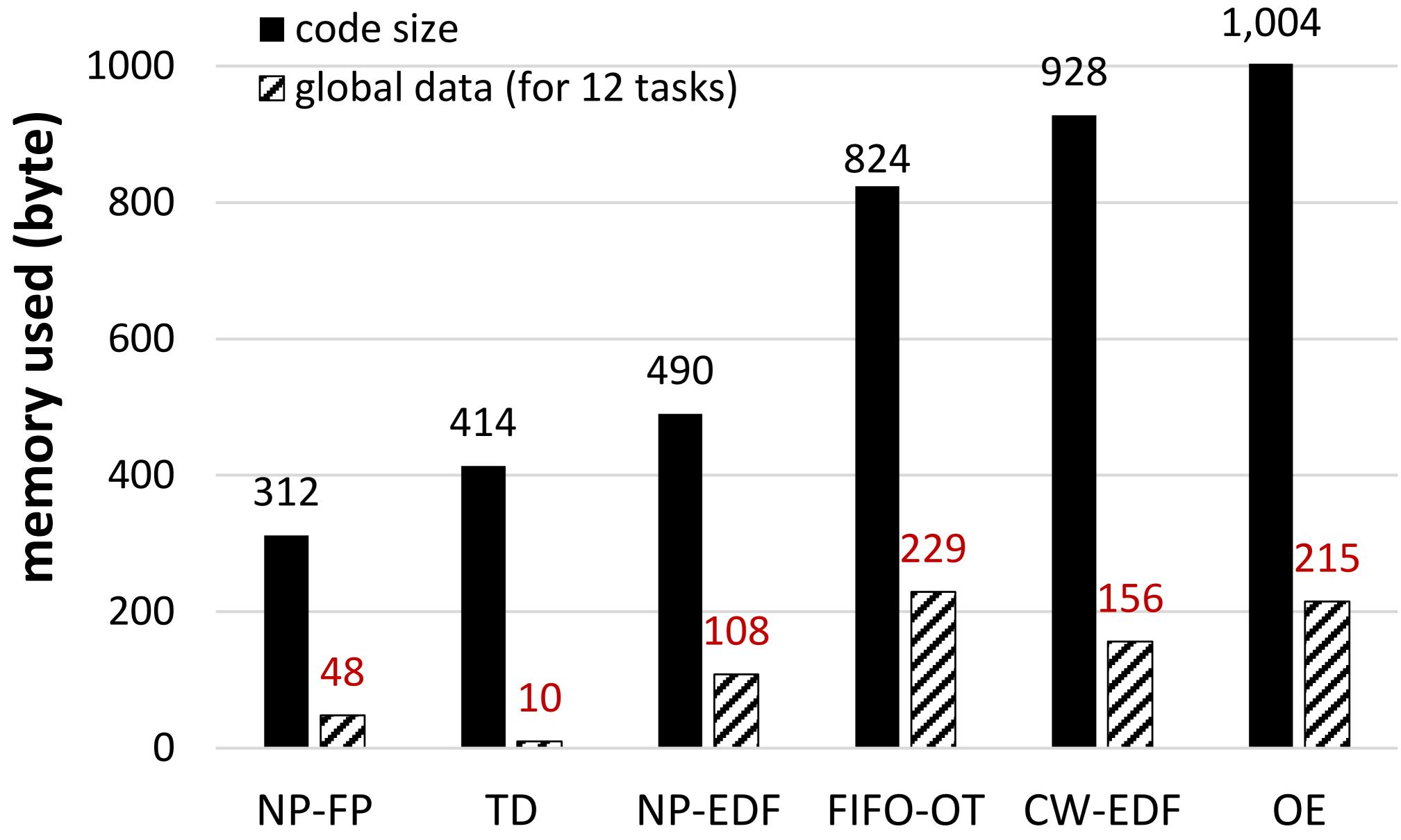


FIFO WITH OFFSETS: HIGH SCHEDULABILITY WITH LOW OVERHEADS

...but FIFO-OT can support over 90% of task sets with \leq 250 bytes of offset data.



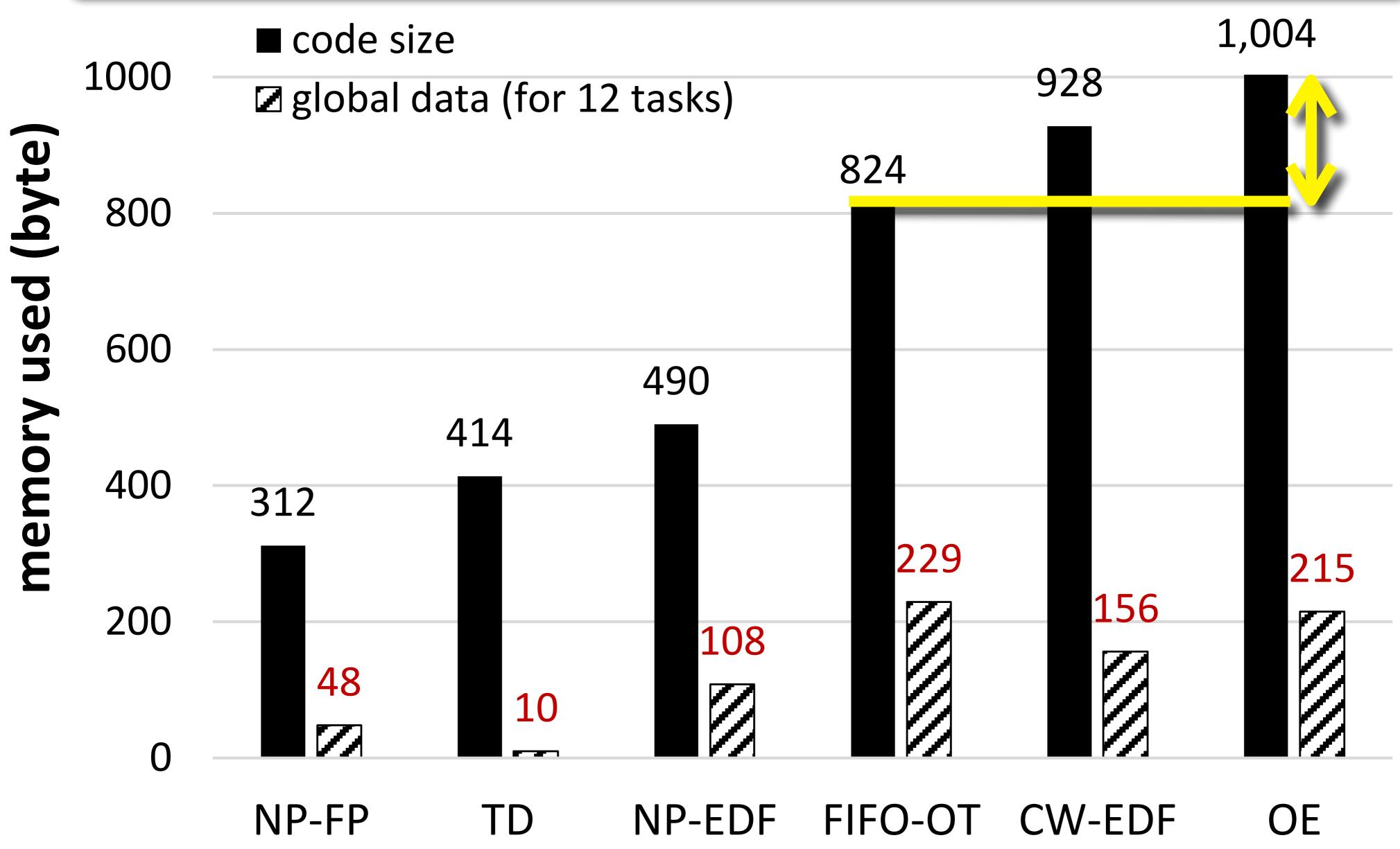
IMPLEMENTATION FOOTPRINT



MPI-SWS

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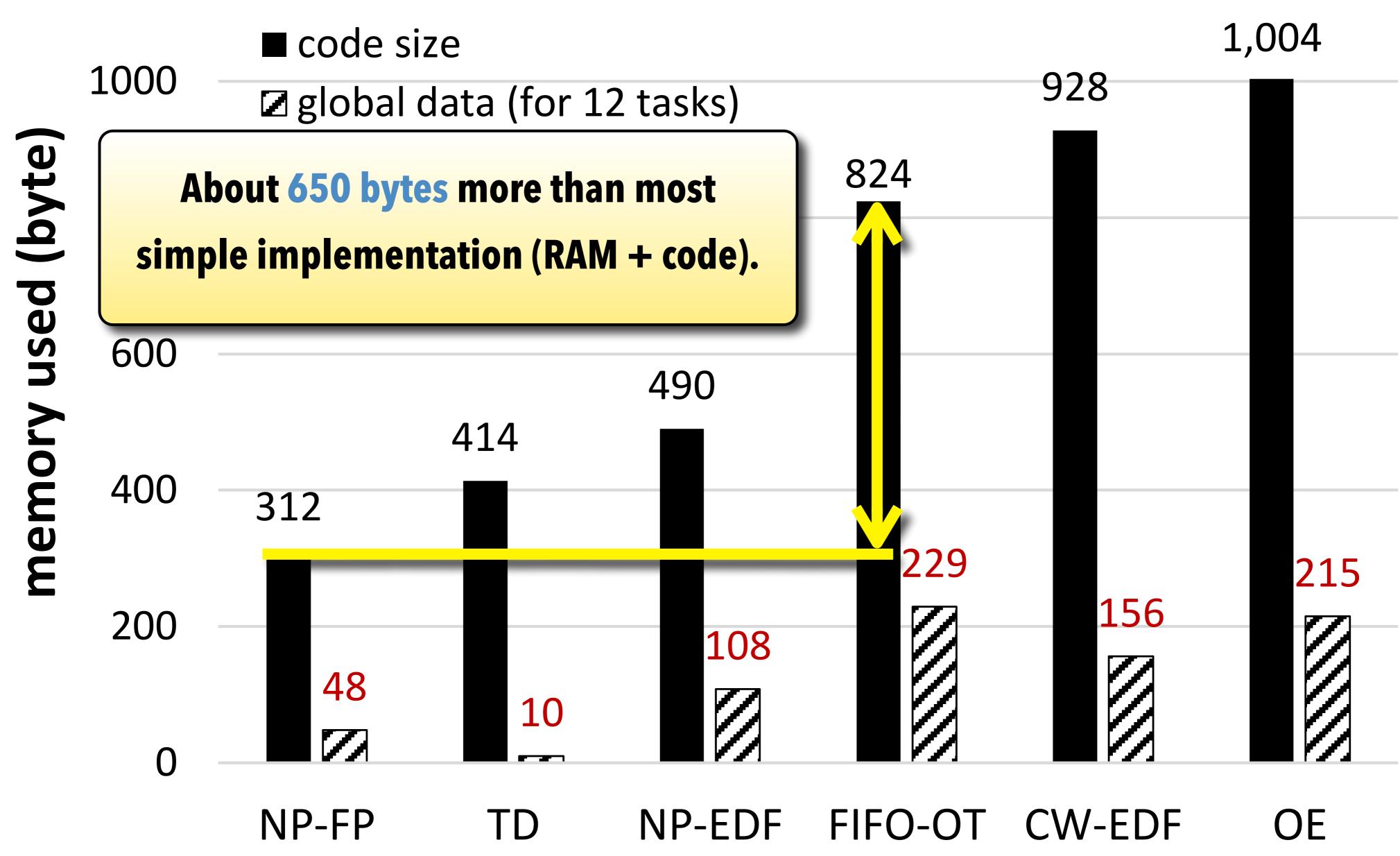
About 150 bytes smaller footprint than OE (RAM + code).



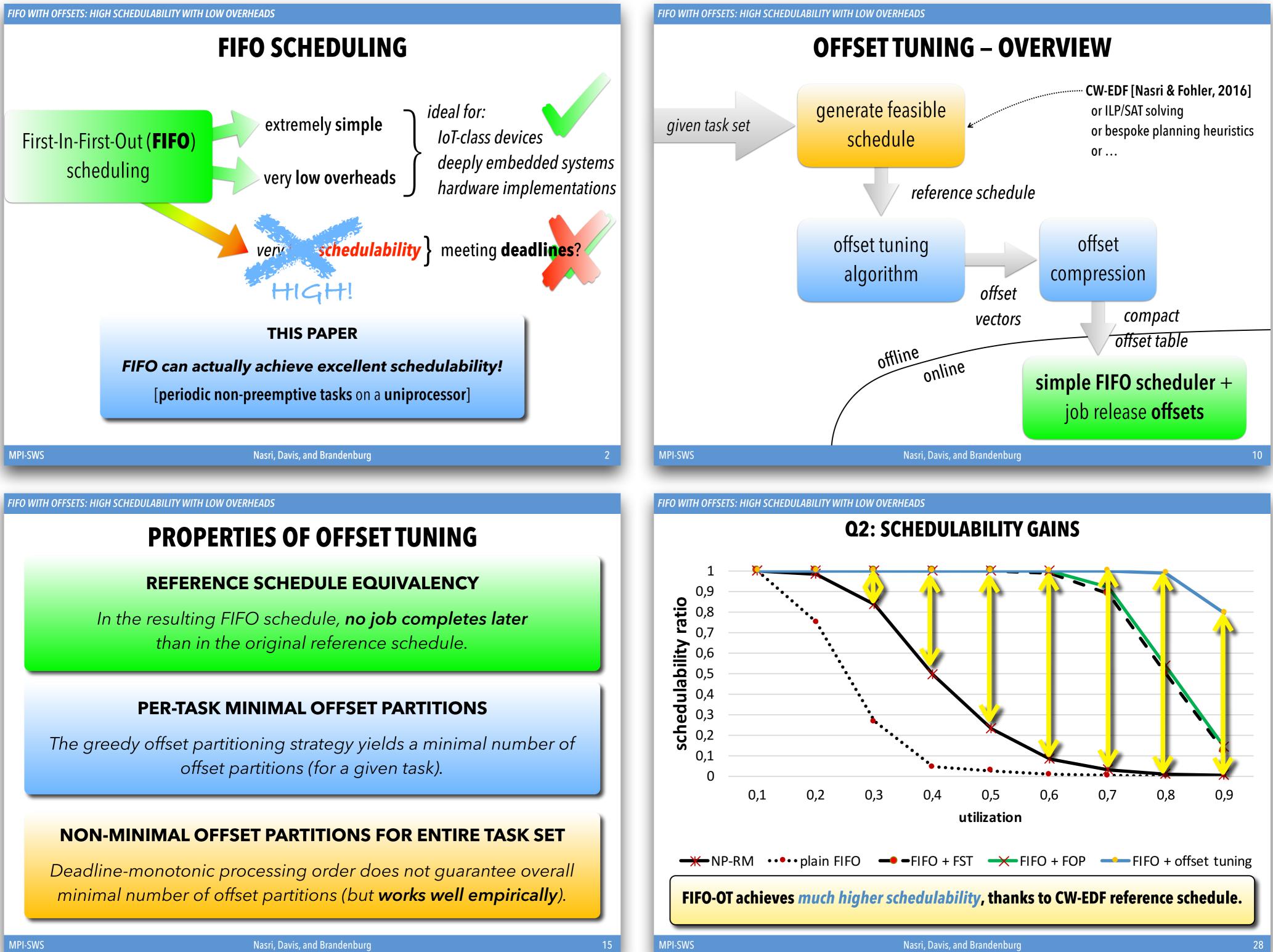
MPI-SWS

FIFO WIT

IMPLEMENTATION FOOTPRINT



CONCLUSION



APPENDIX



CAN OFFSET TUNING BE APPLIED TO EDF OR FIXED-PRIORITY SCHEDULING? → yes in principle, but no equivalence guarantee

FIFO schedule + <u>offset</u> for τ_3 :

